

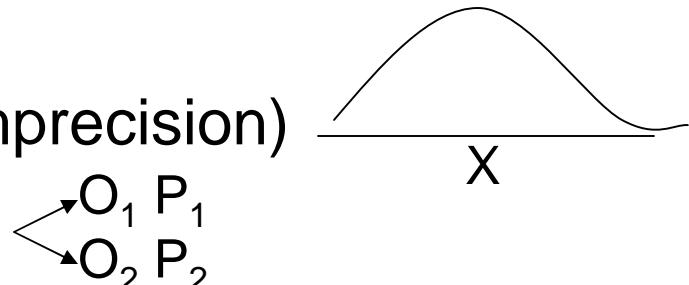
Visualizing Uncertainty in High Time-Stress

Christopher D. Wickens
Head, Human Factors Division
University of Illinois, Institute of Aviation

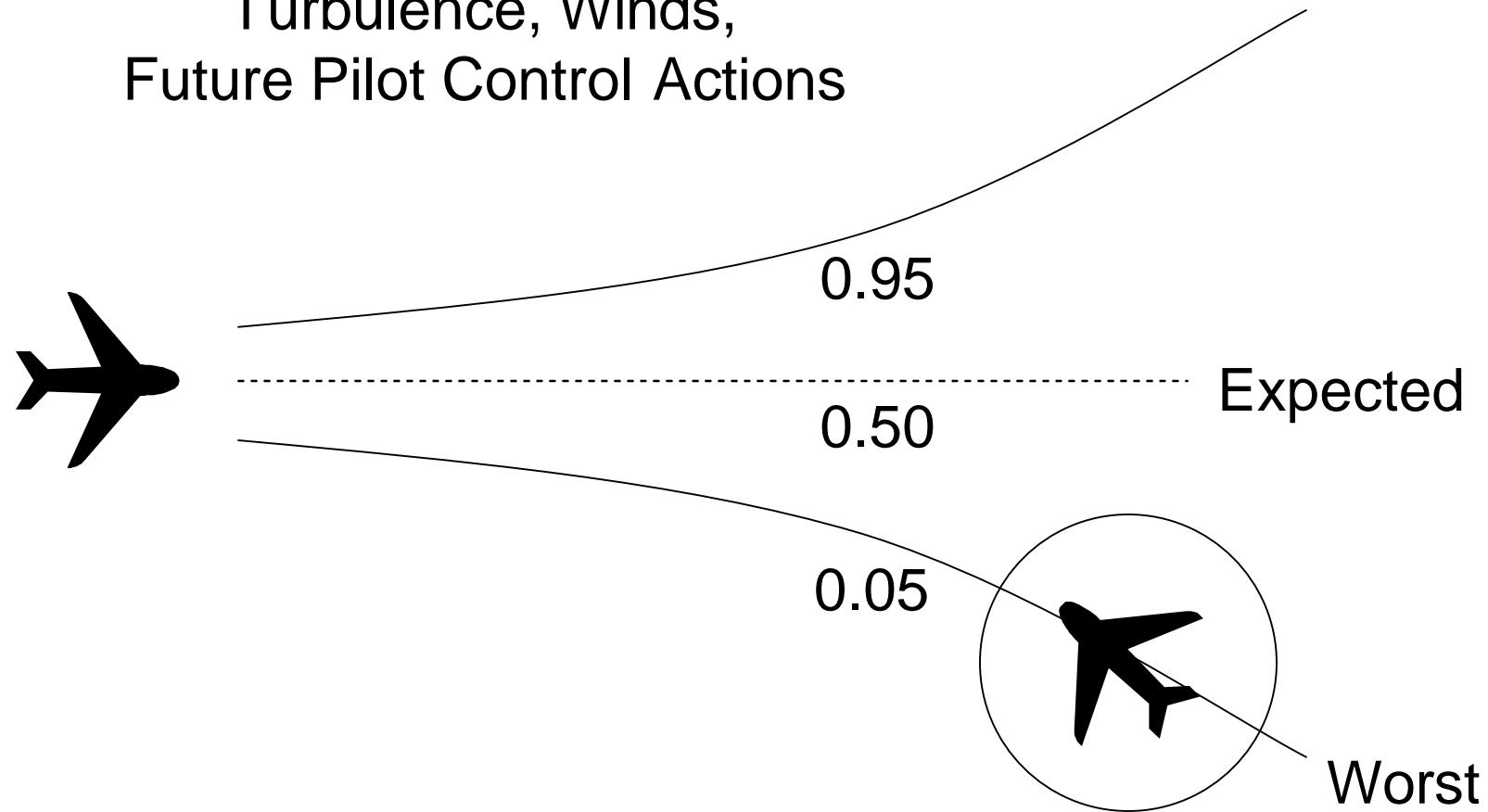
- Terms
- Model of Influences
- Challenge and Results of Empirical Research
- Human Factors Guidelines for Best Display Practices

Visualizing Uncertainty in High Time-Stress

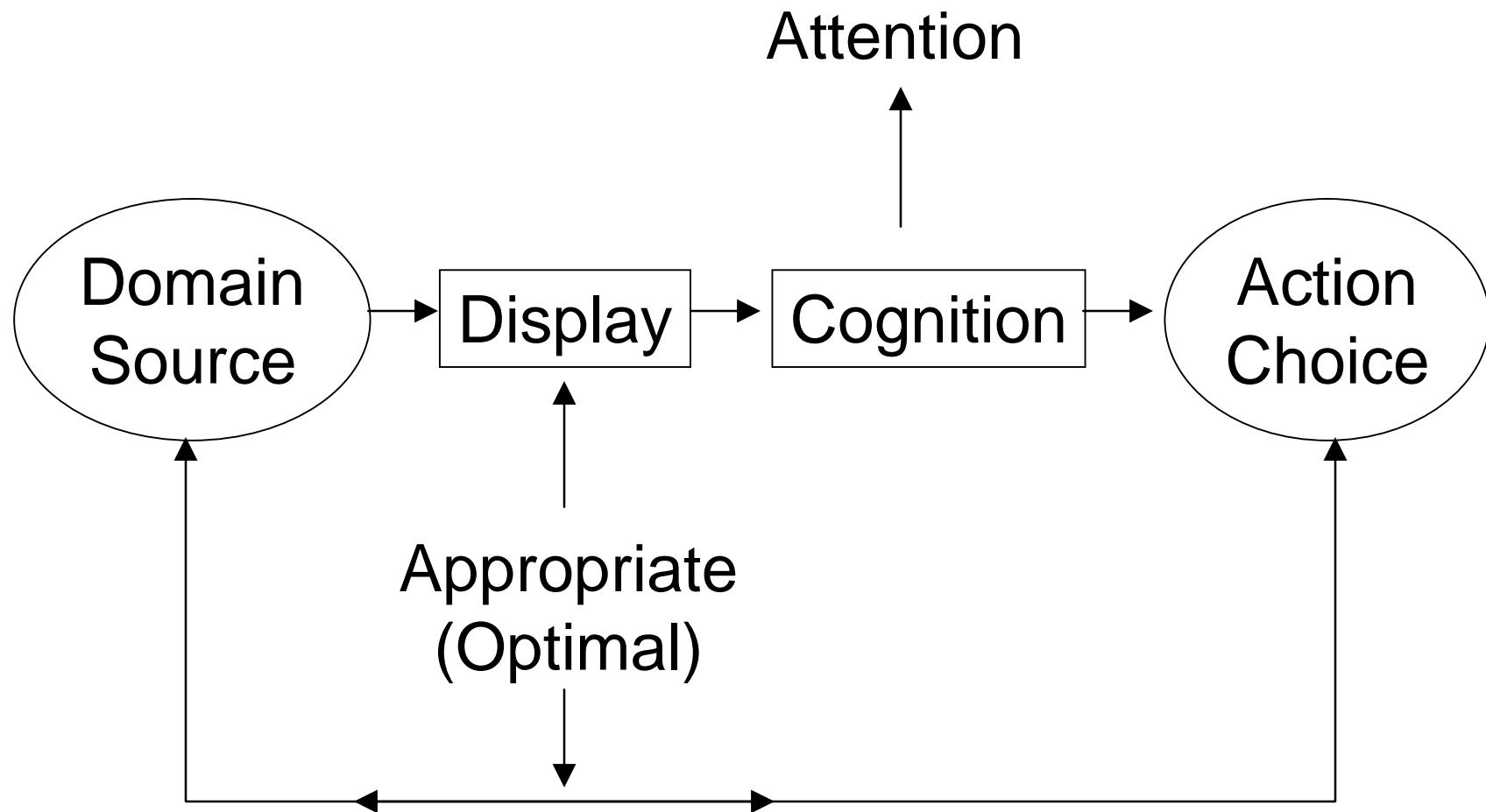
- Uncertainty:
Spatial-temporal resolution (imprecision)
categorical uncertainty
- Expected Value (Risk) PXV
People relatively poor at utilizing probabilistic information. Value dominates risk decisions.
- Visualizing: Displays. Multi-media (visual, auditory sounds). Not linguistic.
- Time Stress: Minimizing cognitive load: best outcome
- Example: the pilot conflict avoidance maneuver.



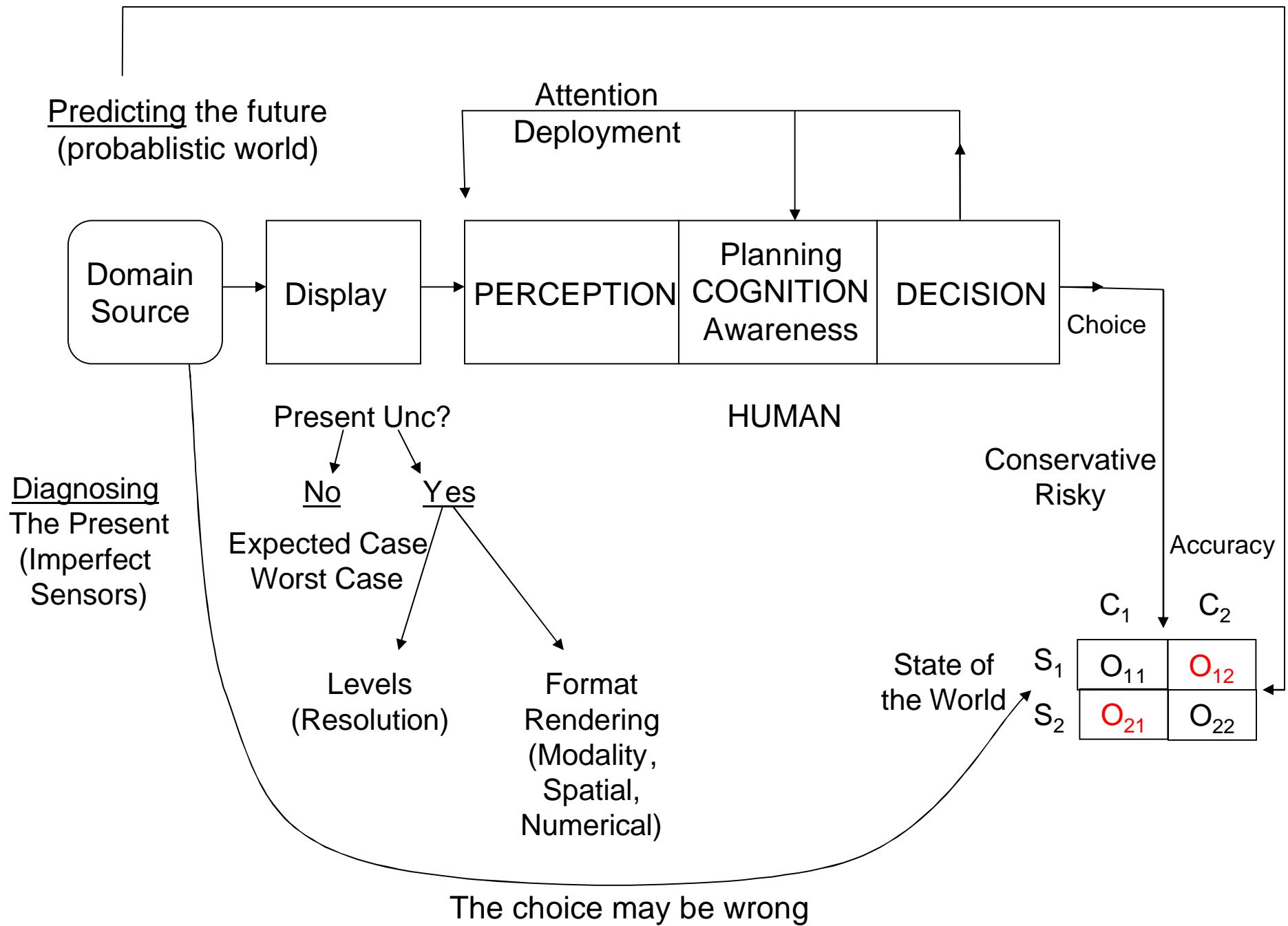
Source of Uncertainty
Turbulence, Winds,
Future Pilot Control Actions



A Simple Model



The future may change



Empirical Research on “What Works”: The Challenge

Make credible the actuarial experience of probabilities.

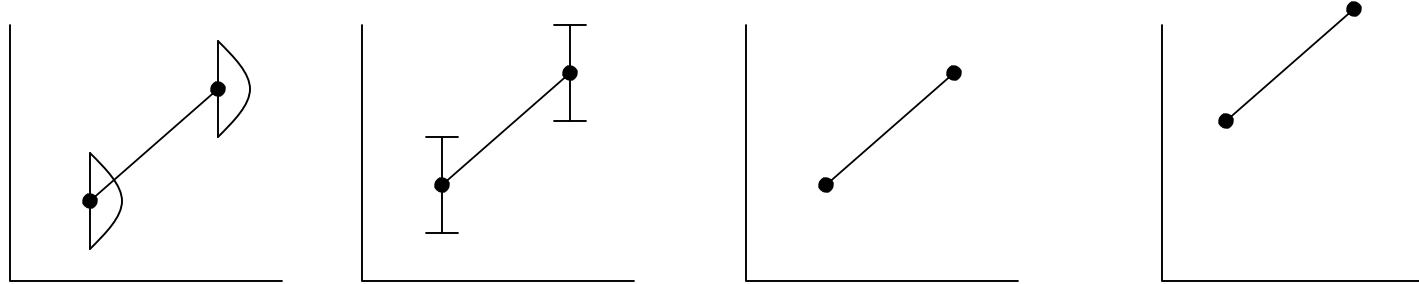
If low probability events are part of the display rendering, they must be experienced by the participant.

Rendering of $p=.01$ event, participant must (a) experience the event, (b) experience it 1 out of 100, or (better) 2 out of 200.

Few studies exist that have:

- * compared uncertainty representation vs. none.
- * compared different formats of uncertainty representation
- * collected objective performance data with actuarial experience

The Empirical Results



- Display: Uncertainty vs. “expected case” or “worst case”
- No effect? Wickens Gempler & Morphew. Probabilistic display of predicted flight path error does not help conflict avoidance.
- Yeh, Merlo & Wickens. Uncertain intelligence template vs. does not improve attention allocation in military target cueing when explicitly displays degraded spatial resolution (increased position uncertainty) of the cue.
- Smith & Wickens: Highlighting best case, expected case, worst case outcomes does not alter NMD strategic missile launch decisions

Empirical Results: Best Display Practices

1. Levels of resolution: (Danger, Uncertain, Safe)

(2) D-S (3) D-U-C (5) D- DU U US S

More (than 2) levels help. (St. Johns and Mannes, Schinzer et al). Philosophy of “likelihood alarm”. (Sorkin & Woods). Aviation collision warnings. Why? More of the errors in a higher resolution system are not as “bad”. (This fosters greater trust in the system):

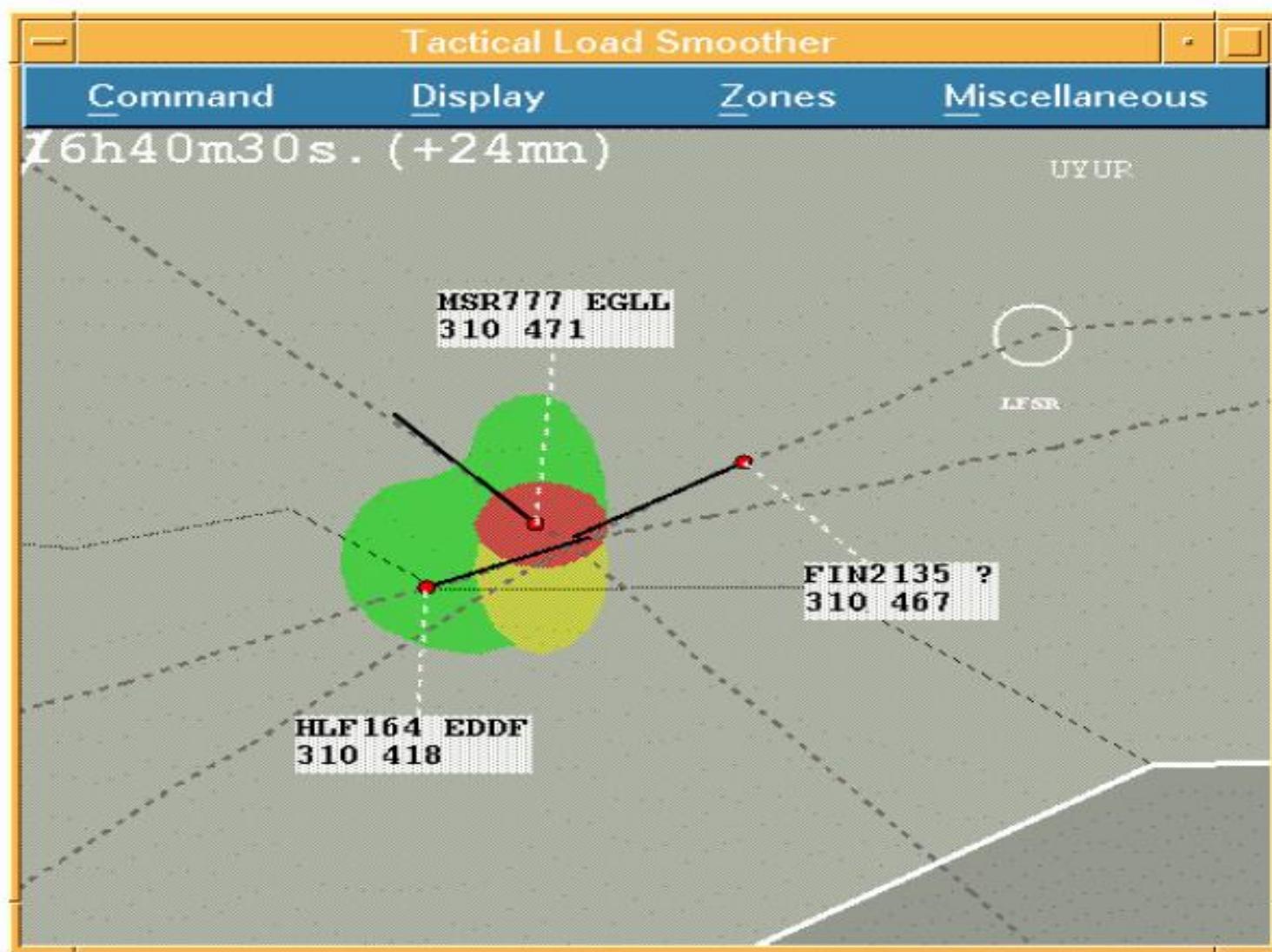
	D	S
D		L
S	L	

	D	U	S
D		L	
U	L		L
S		L	

How many levels needed? (Schinzer). > 4 may be all.

How to render?

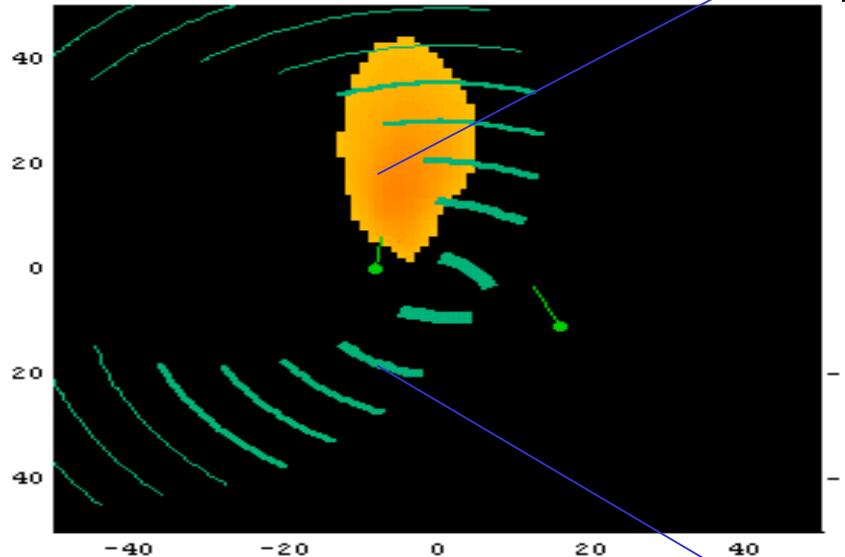
Nichols et al.



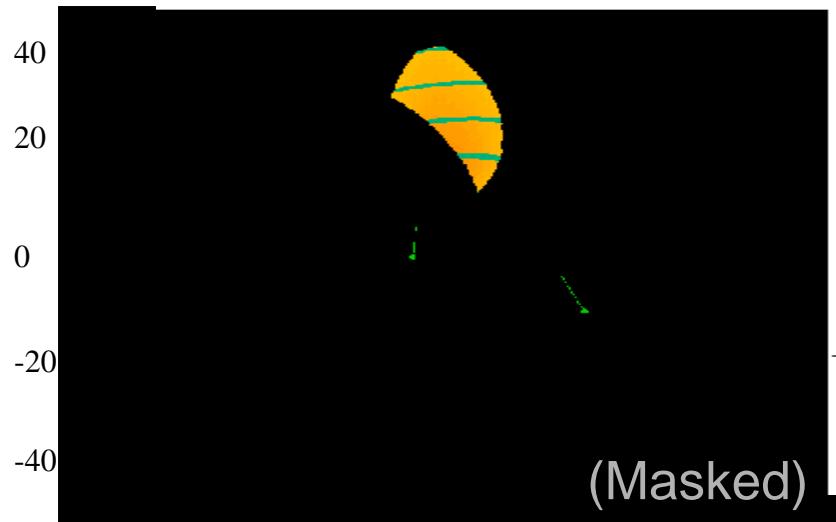
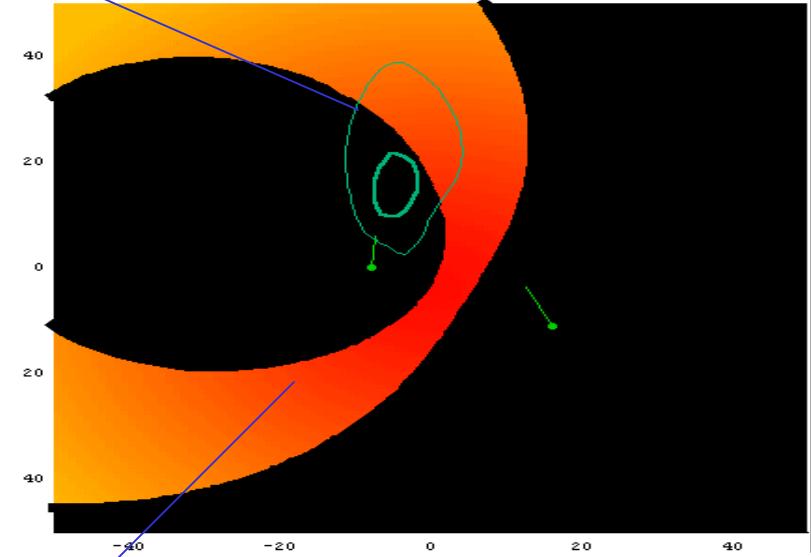
Predictive Probabilistic and Temporal Conflict Avoidance Displays

(courtesy of Jason Telner & Paul Milgram, University of Toronto)

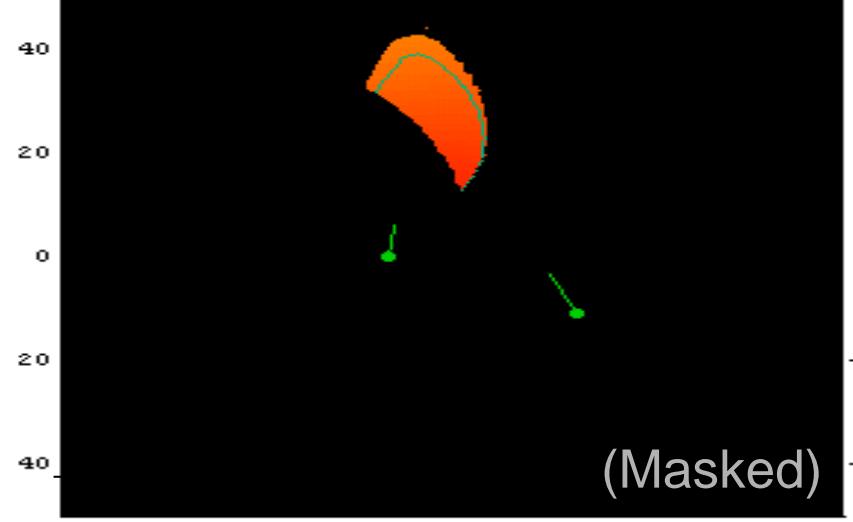
Probability information plotted
as a density or a contour graph



TTC information plotted
as contour or density graph



(TTC = Time-to-Conflict)



Empirical Format Comparisons

- Graphical vs. Numerical/verbal. Graphical wins **J** (Stone et al, Kirschenbaum & Aruda, Andre & Cutler, Kirlik & Nunes)
but not always (Schinzer et al)
- Visual vs. Auditory, Tactile: Visual wins **J** (Basapur)
- Visual Spatial vs. Visual color: Spatial wins **J** (Andre). But not always (Schinzer et al).

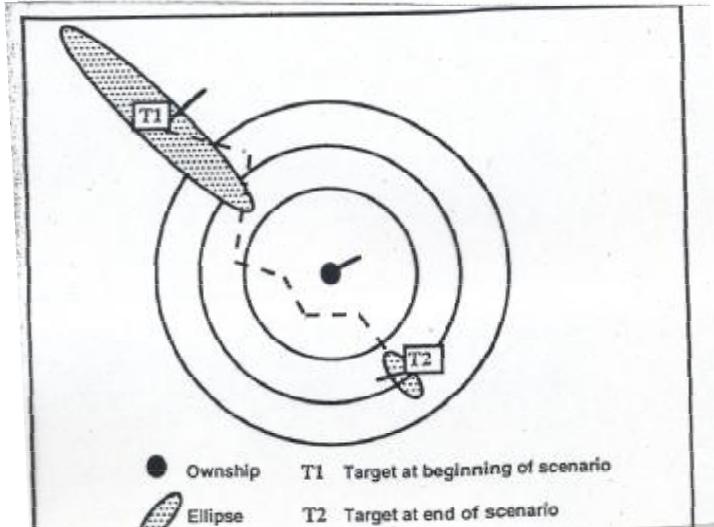
Stone et al.

(a) box summary of the <i>numbers</i> condition	
STANDARD TIRES	IMPROVED TIRES
Cost: \$225 for 4	Cost: \$7 for 4
* Annual Blowout Injury Risk * (per 5,000,000 MI drivers): * 30 serious injuries	* Annual Blowout Injury Risk * (per 5,000,000 MI drivers): * 15 serious injuries
*****	*****
How much would you be willing to pay for IMPROVED tires?:	
\$ _____ for 4 tires	

(b) box summary of the *stick figures* condition

STANDARD TIRES	IMPROVED TIRES
Cost: \$225 for 4	Cost: \$7 for 4
* Annual Blowout Injury Risk * (per 5,000,000 MI drivers): * number of serious injuries-	* Annual Blowout Injury Risk * (per 5,000,000 MI drivers): * number of serious injuries-
*****	*****
0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0
X X X X X X X X X	X X X X X X X X X
0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0
X X X X X X X X X	X X X X X X X X X
0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0
X X X X X X X X X	X X X X X X X X X
*****	*****

Kirchenbaum
& Aruda

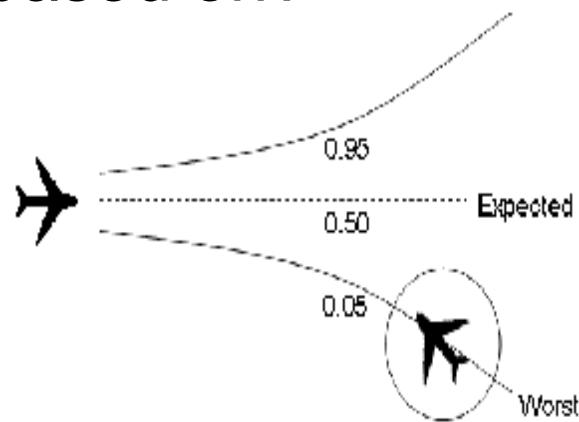


Schinzer et al: Investment Decisions

Range (High)	Numeric Expression	Linguistic Expression	Colored Icon	Arrow Icon	
0	0%	Absolutely Impossible			** *
0-9	5%	Rarely			
.9-18	14%	Very Unlikely			**
.18-27	23%	Fairly Unlikely			*
.27-36	32%	Somewhat Unlikely			**
.36-45	41%	Uncertain			
.45-54	50%	Tossup			** *
.54-63	59%	Better Than Even			
.63-72	68%	Rather Likely			**
.72-81	77%	Quite Likely			*
.81-90	86%	Highly Probable			**
.90-1	95%	Almost Certain			
1.0	100%	Absolutely Certain			** *

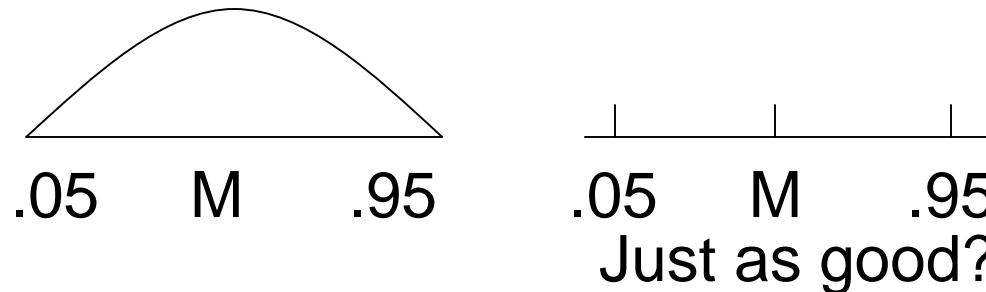
Best Practices in Time Stressed Environments

- Cognitive limitations: (Sweller: Cognitive load theory)
Limited time, limited expertise
- Extensive research on graphical presentation (Tufte, Gillen et al., Wickens & Hollands)
- Information overload: people will filter: what will they process? Ignore?
- What will decision be based on?
Expected case? Worst case?
- What should decisions be based on?

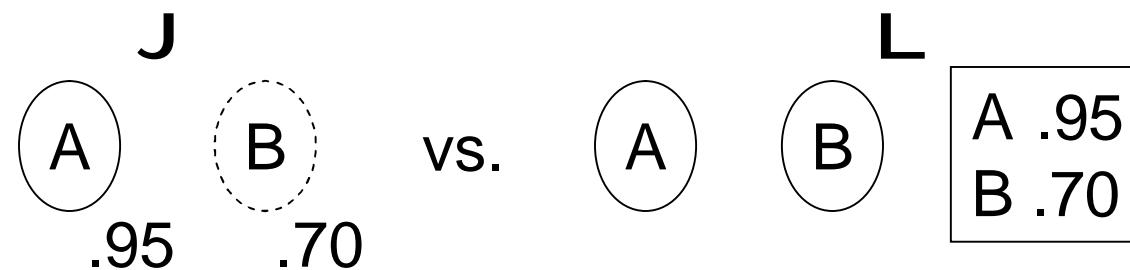


Best Practices Under Time Stress

1. Eliminate redundant extra information (declutter)



2. Visually link uncertainty representation to uncertain element (Proximity compatibility principle): Why visual display is good.



3. Express uncertainty in the “language of action” for:

DIAGNOSIS
Spatial occupancy contours

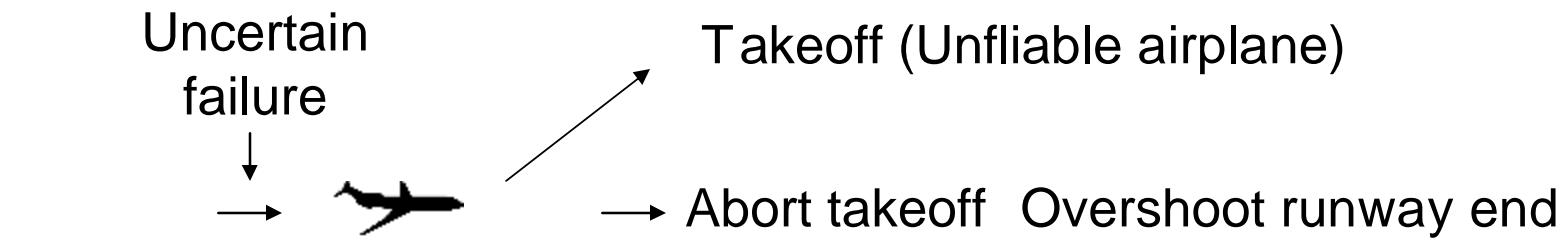


PREDICTION
time windows
3M 3M
Early 0 Late

4. Need for standardization of contour level (95%)?

Consequences of Supporting Risk-Seeking vs. Risk Aversive Behavior

- What kind of behavior does displaying uncertainty induce, invite? 1. That uncertainty exists. 2. How big it is.
- In high time pressure designer should evaluate the worst case outcomes. Design to avoid these, presenting relatively less probabilistic information as time pressure grows.
- The aborted takeoff decision in aviation (Inagake).



Conclusions

More research needed (Echoes calls by others)

Analyze consequences of human knowing uncertainty

Displaying Information will induce specific behavior in high time-stress

References

Andre, A. D., & Cutler, H. A. (1998). Displaying uncertainty in advanced navigation systems. *Proceedings of the Human Factors and Ergonomics Society 42nd Annual Meeting*. Santa Monica, CA: Human Factors Society.

Basapur, S., Bisantz, A. M., & Kesavadas, T. (2004). The effect of display modality on decision-making with uncertainty. *Proceedings of the Human Factors and Ergonomics Society Annual Meeting*. Santa Monica, CA: Human Factors Society.

Bisantz, A. M., Schinzing, S., & Munch, J. Uni displaying uncertainty: Investigating the effects of display format and specificity. Unpublished MS.

Finger, R. & Bisantz, A. M. (2002). Utilizing graphical formats to convey uncertainty in a decision making task. *Theoretical Issues in Ergonomics Science*, 3(1), 1-25.

Gillan, D.J., Wickens, C.D., Hollands, J.G., & Carswell, C.M. (1998). Guidelines for presenting quantitative data in HFES publications. *Human Factors*, 40(1), 28-41.

Kirschenbaum, S. S., & Arruda, J. E. (1994). Effects of graphic and verbal probability information on command decision making. *Human Factors*, 36(3), 406-418.

Lipkus, I. M., & Hollands, J. (2000). The visual communication of risk. Monographs of the National Cancer Institute. Bethesda, MD: National Institutes of Health.

Nicholls, D., Battino, P., Marti, P., & Pozzi, S. Presenting uncertainty to controllers and pilots.

Sarter, N. B., & Schroeder, B. (2001). Supporting decision-making and action selection under time pressure and uncertainty: The case of inflight icing. *Human Factors*, 43, 580-590.

Smith, M., & Wickens, C. D. (1999). *The effects of display highlighting and event history on operator decision making in a National Missile Defense system application* (ARL-99-7/FED-LAB-99-4). Savoy, IL: University of Illinois, Aviation Research Laboratory.

Wickens, C. D. (1996). Designing for stress. In J. Driskell & E. Salas (Eds.), *Stress and human performance* (pp. 279-295). Mahwah, NJ: Lawrence Erlbaum.

Wickens, C. D., & Carswell, C. M. (1995). The proximity compatibility principle: Its psychological foundation and its relevance to display design. *Human Factors*, 37(3), 473-494.

Wickens, C. D., & Dixon, S. (2005). *Is there a magic number 7 (to the minus 1)? The benefits of imperfect diagnostic automation: A synthesis of the literature* (AHFD-05-1/MAAD-05-1). Savoy, IL: University of Illinois, Aviation Human Factors Division.

Wickens, C. D., Gempler, K., & Morphew, M. E. (2000). Workload and reliability of predictor displays in aircraft traffic avoidance. *Transportation Human Factors Journal*, 2(2), 99-126.

Wickens, C. D., & Hollands, J. (2000). *Engineering psychology and human performance* (3rd ed.). Upper Saddle River, NJ: Prentice Hall.

Yeh, M., Merlo J. L., Wickens, C. D. & Brandenburg, D. L. (2003). Head up versus head down: The costs of imprecision, unreliability, and visual clutter on cue effectiveness for display signaling. *Human Factors*, 45(3), 390-407.