



Government-University-Industry Research Roundtable Meeting

DDR&E Research Perspective

22 February 2010

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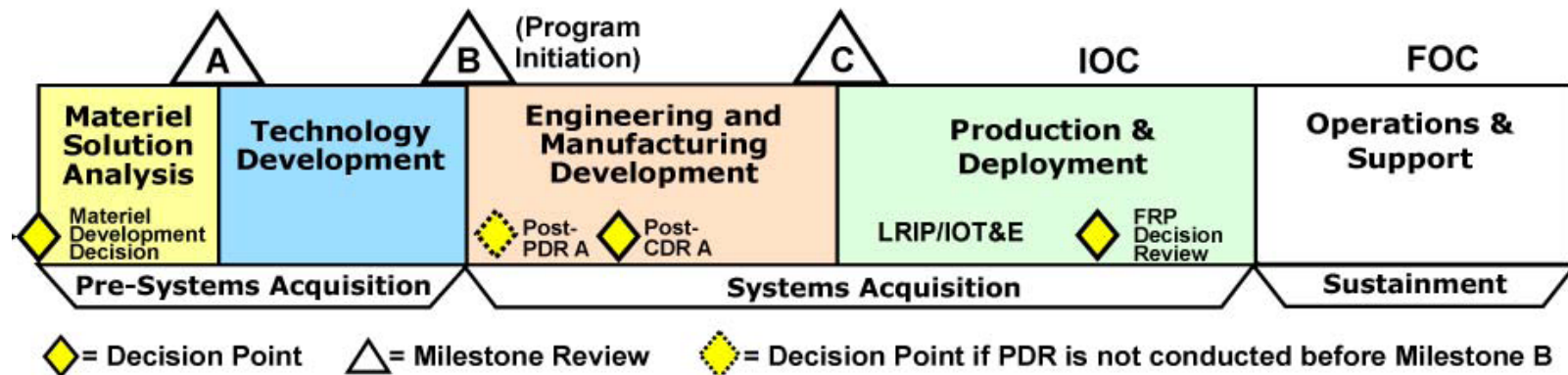


DDR&E



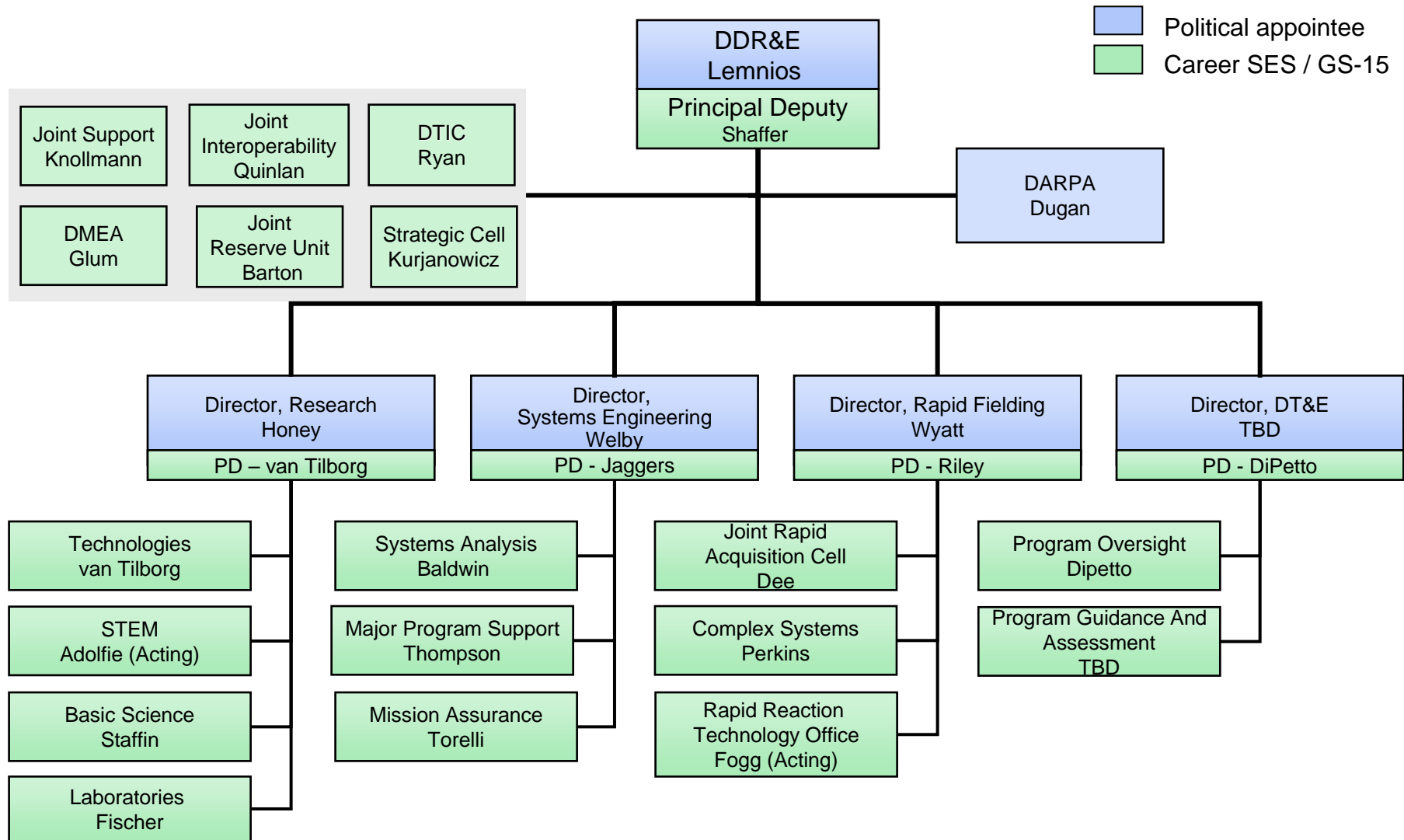
DIRECTOR OF DEFENSE RESEARCH AND ENGINEERING

The DDR&E is the principal staff advisor to the Under Secretary of Defense (Acquisition, Technology, and Logistics (AT&L)) and to the Secretary and Deputy Secretary of Defense for research and engineering matters. The DDR&E serves as the Chief Technology Officer for the Department of Defense.





DDR&E Organization





Direction from Secretary Gates



Innovation

- “Institutionalize and enhance our capabilities to fight the wars we are in today and the scenarios we are most likely to face in the years ahead.” (April 2009)

Speed

- “I want to see a defense establishment that can make and implement decisions quickly in support of those on the battlefield.” (January 2009)

Agility

- “What is needed is a portfolio of military capabilities with maximum versatility across the widest possible spectrum of conflict.” (July 2009)
- “..the key is getting control of this acquisition process. It's imperative that programs are being executed according to the budgets that have been established for them, and on the timelines established.” (September 2009)



Strategic Defense Reviews



<http://www.defense.gov/DefenseReviews/>

The Department of Defense has undertaken four distinct, yet closely-coordinated, major defense reviews, each of which focuses on a unique dimension of our national security priorities.

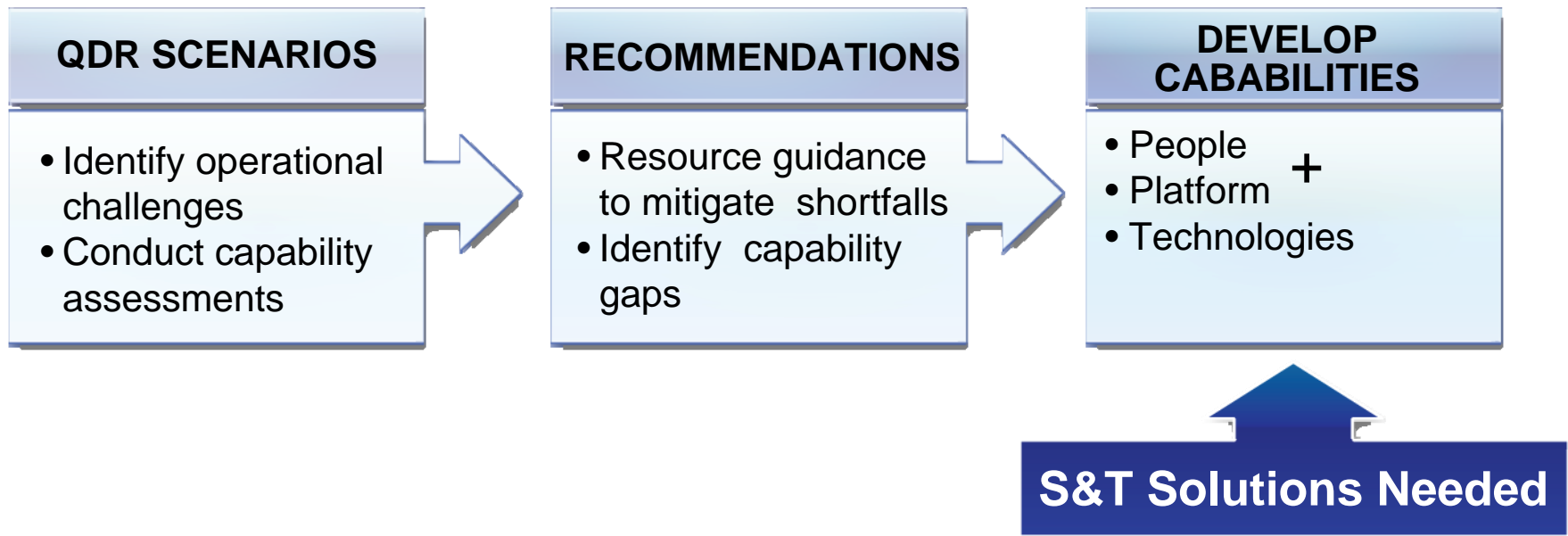




Shaping the S&T Portfolio to address the QDR Missions



- Defend the United States and support civil authorities at home
- Conduct counterinsurgency, stability, and counterterrorist operations
- Build partnership capacity
- Deter and defeat aggression in anti-access environments
- Impede proliferation and counter weapons of mass destruction
- Operate effectively in cyberspace





The Timeline has Collapsed!



Conventional Warfare

USAF Capability

High Altitude Aircraft



Electronic Countermeasures



Endgame Countermeasure



Engage SAM



Adversary Capability



High Altitude SAM



Monopulse SAM



SAM with ECCM



Response loop
measured in
years

Counter-Insurgency Warfare

US Capability

Jammers



Mine Resistant Ambush Protected (MRAP)



Adversary Capability

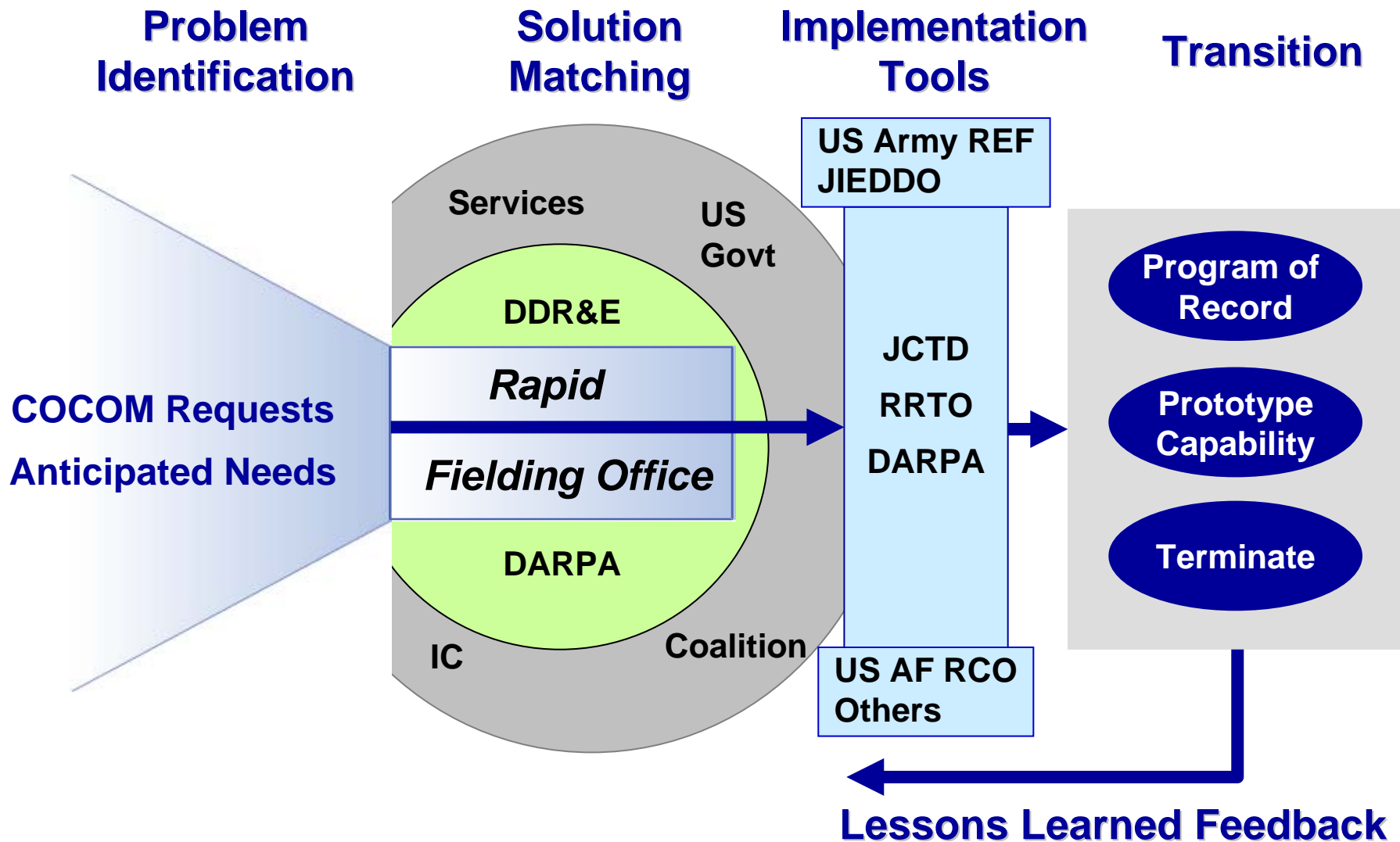


Advanced
Technology

Response loop
measured in
months or weeks

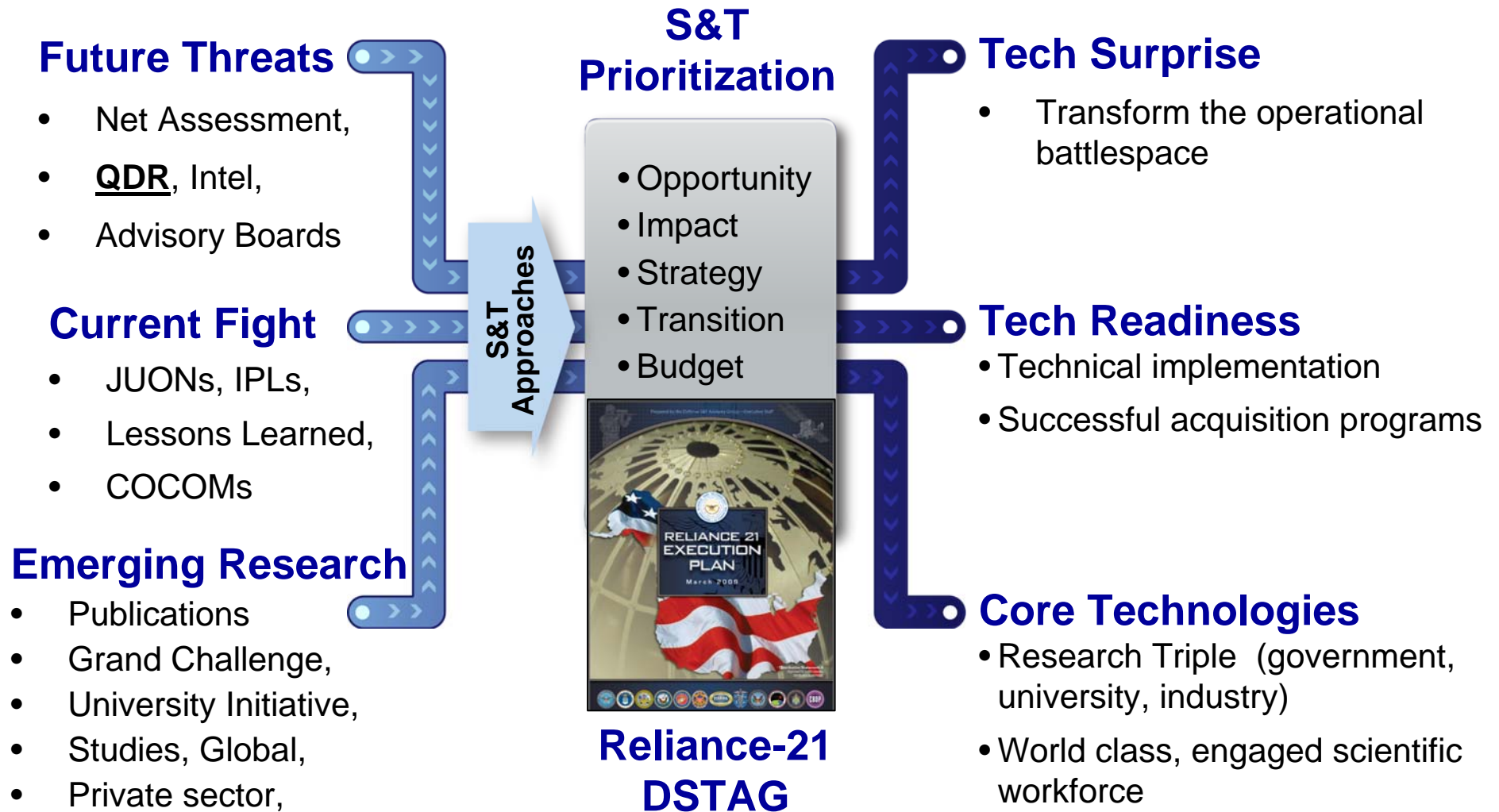


Accelerate Delivery of Capabilities: 6-12 months from concept to capability





Shaping the DOD S&T Portfolio





FY10 and FY11 RDT&E Budget Request Comparison

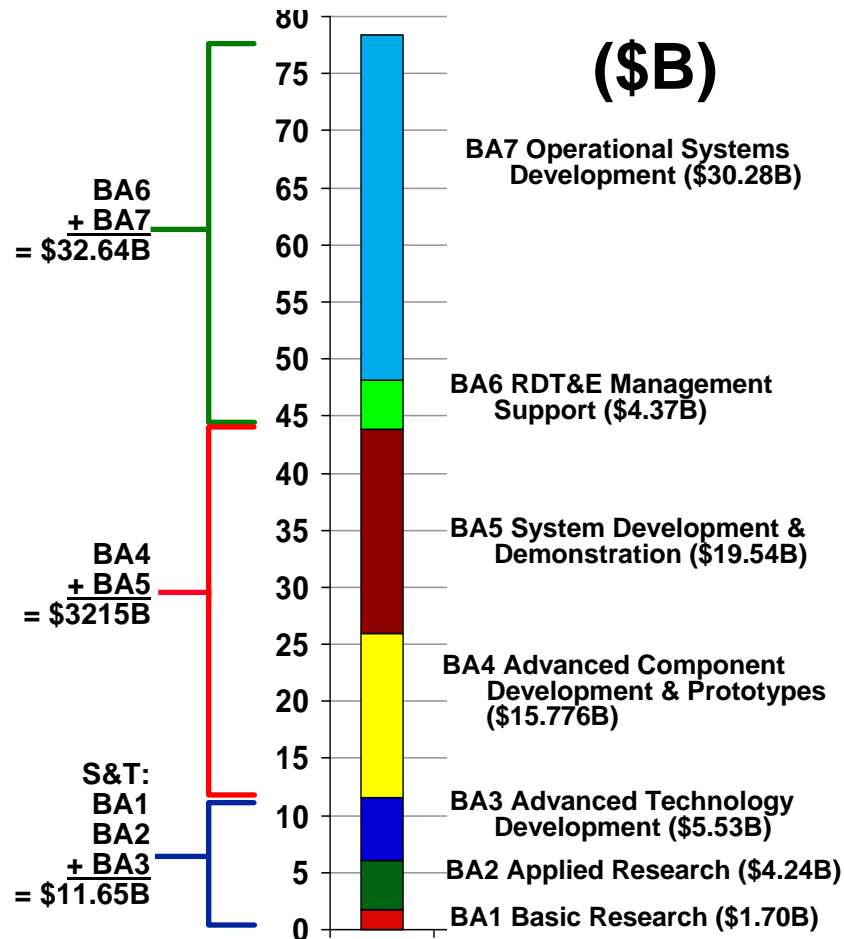
- in Then Year Dollars -

Updated 22 Jan 10



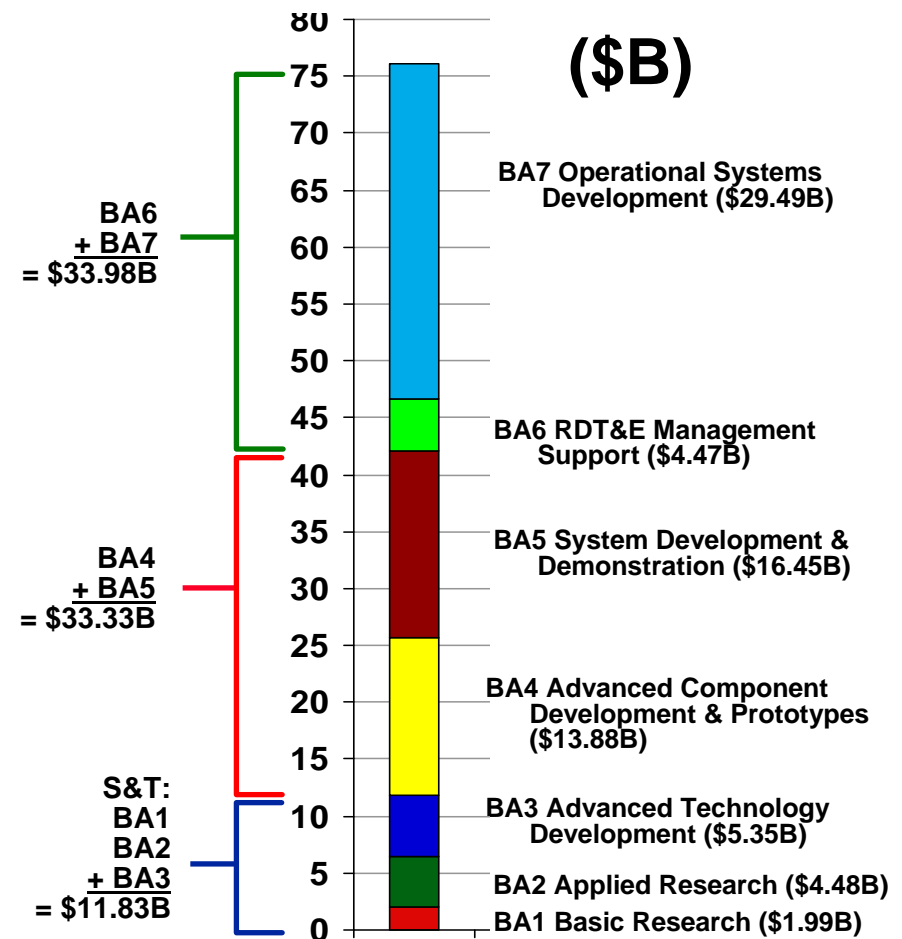
FY10 RDT&E request = \$78.44B
(Budget Activities 1-7)

FY11 RDT&E request = \$76.13B
(Budget Activities 1-7)



Technology Base (BA1 + BA2) = \$6.05B

PBR09 S&T is 15.0% of RDT&E



Technology Base (BA1 + BA2) = \$6.47B

PBR10 S&T is 16.0% of RDT&E



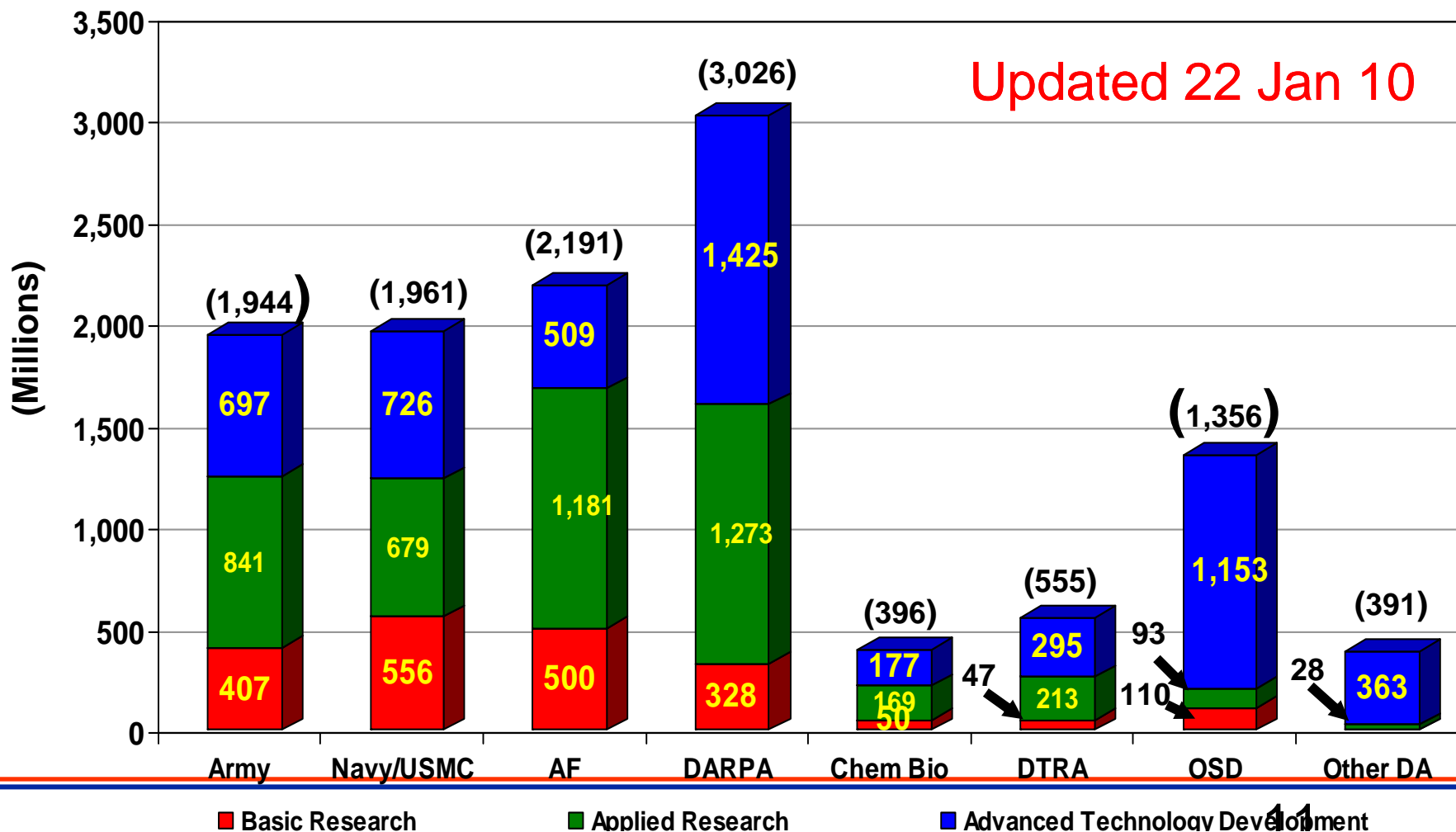
FY11 DoD S&T Budget Request



Total FY11 S&T request = \$11.82B

Total FY10 S&T Request = 11.65B

Army = 1,854 Navy = 1,846 AF = 2,179 DARPA = 3,102 ChemBio = 554 DTRA = 501 OSD = 1,352 Other DA = 261

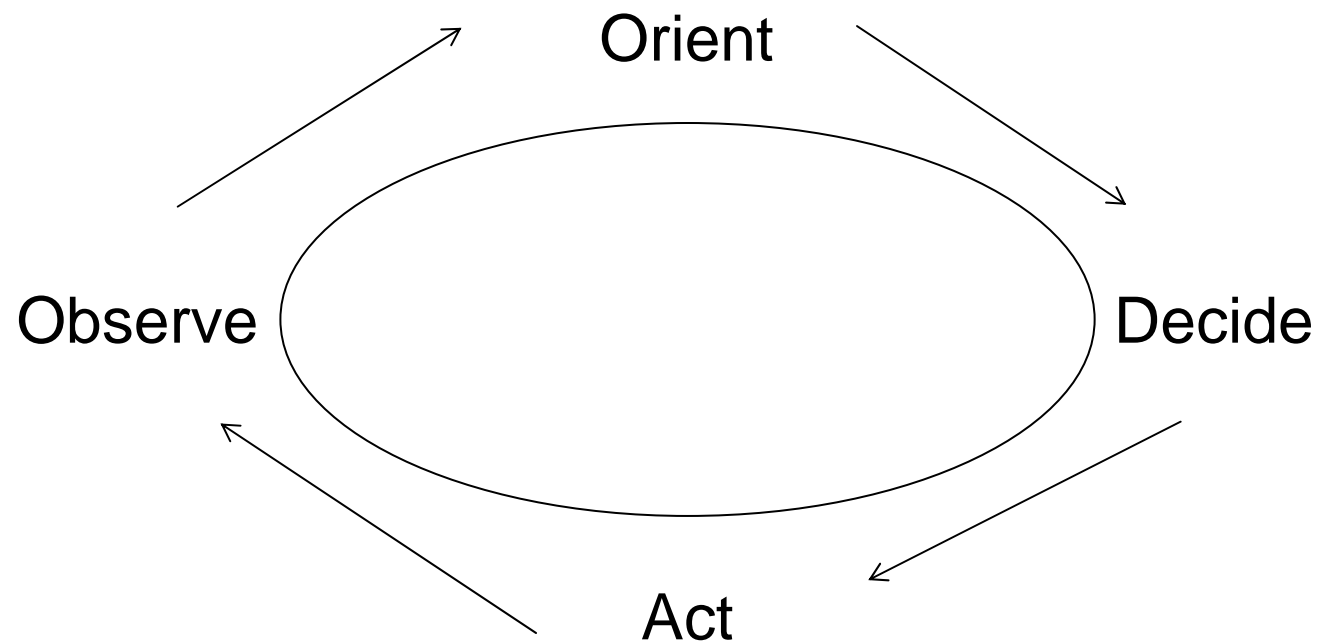




So, what does this mean for sensing?



1st – What do users do?



The OODA Loop



Air Force Technology Investment Areas



Focused Long Term Challenges

- Anticipatory C2I
- Unprecedented Proactive ISR
- Dominant Difficult Surface Target Engagement & Defeat
- Persistent & Responsive Precision Engagement
- Assured Operations in High-Threat Environments
- Dominant Offensive Cyber Engagement
- On-Demand Force Projection, Anywhere
- Affordable Mission Generation & Sustainment



AF S&T Vision

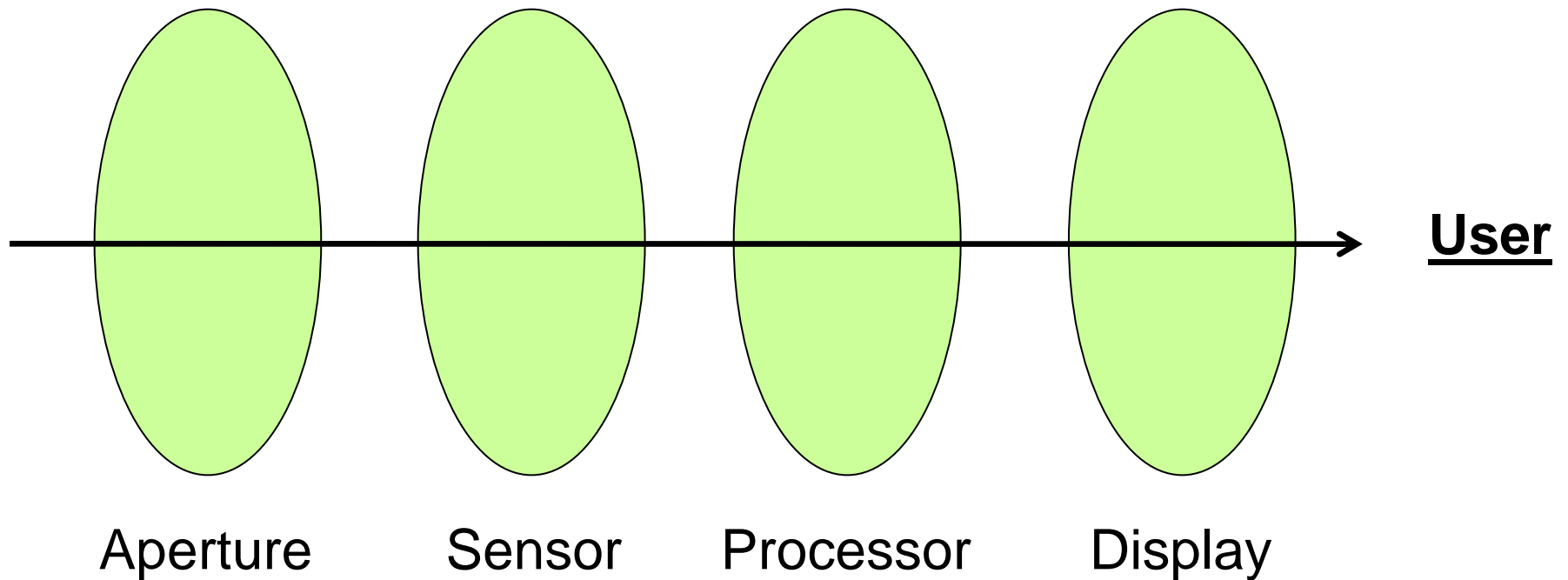


FY09 \$2.18B

ANYTHING, ANYTIME, ANYWHERE



2nd – How do they do it?



System Architecture
Does the user like your ROC curve?



Challenges & Issues



- **Bandwidth Reduction**
 - Improved on board processing
 - Compressive Sensing: preprocessing sparse information in the analog domain prior to digitization
- **Increased resolution/more pixels**
 - Better standoff range
- **Dismount Intent & Understanding**
 - Combatant vs. non-combatant
 - Armed vs. unarmed
 - Threat vs. non-threat activity
- **Wide Area Persistent Surveillance**
 - Imaging, tracking
 - All weather, smoke/haze/clutter



Challenges & Issues



- **Environmental Pollution of Military Sites**
 - Unexploded ordinance on land: discriminate UXO from harmless scrap
 - Unexploded ordinance under water: we need sensors and platforms that can cost effectively cover wide areas and detect UXO buried in sediment
 - Ground water contamination: replacing traditional laboratory based analytical sensors with in-situ miniature low cost sensors
 - Remediation Assessment: sensors that will allow direct assessment of the impact and potential options for remediating contaminants in soils, sediments and water
- **Sensor System Employment Concepts**
 - Sensor Nets: optimal configurations (cost vs. benefits)
 - Multi Sensor Data Fusion: improved ROC curve performance
 - Adaptive: changing environment and threat base



Questions?
