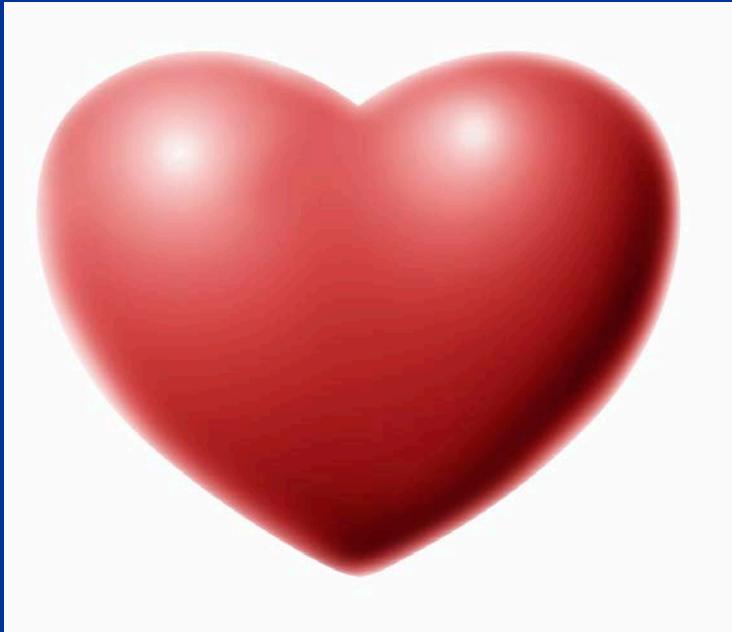


# Emotion and Decision Making

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New York University

# Emotion and Decision Making

## Competing processes?

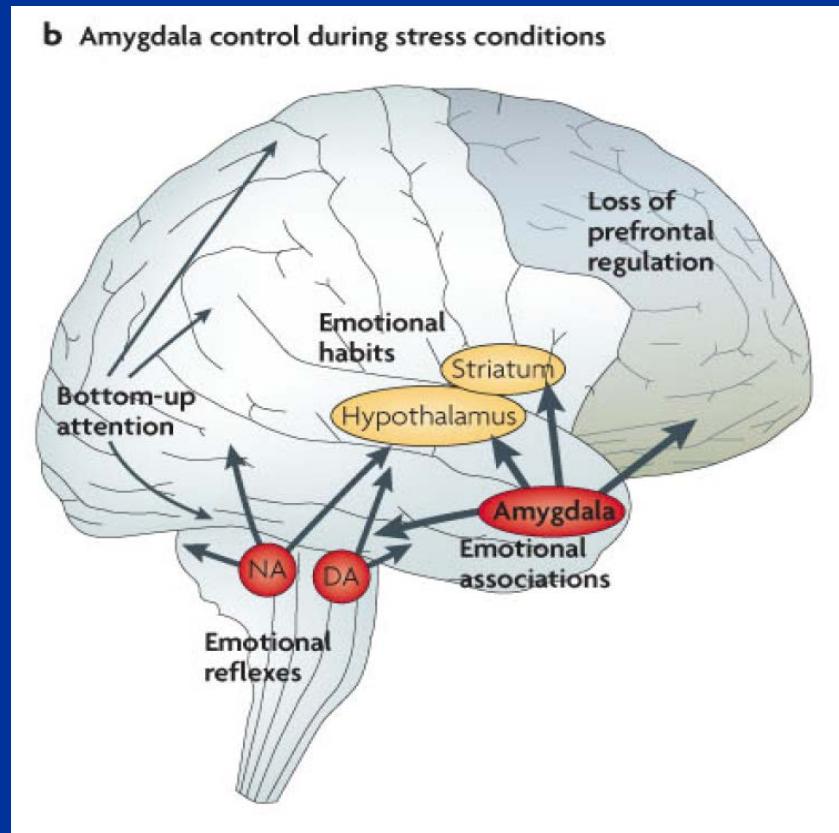


The influence of emotion or affect on decisions is modulatory and can be *integral* or *incidental* (Phelps et al., 2014; Lerner et al. 2015)

# Stress

Body's response to real or implied threat induced by novel, unpredictable, or uncontrollable situations (Lupien et al, 2007)

Arnsten, 2009



# *Stress*

- Attribution Decisions
- Model-based – Model free Choice
- Sequential Decisions (Foraging)

# Inducing stress

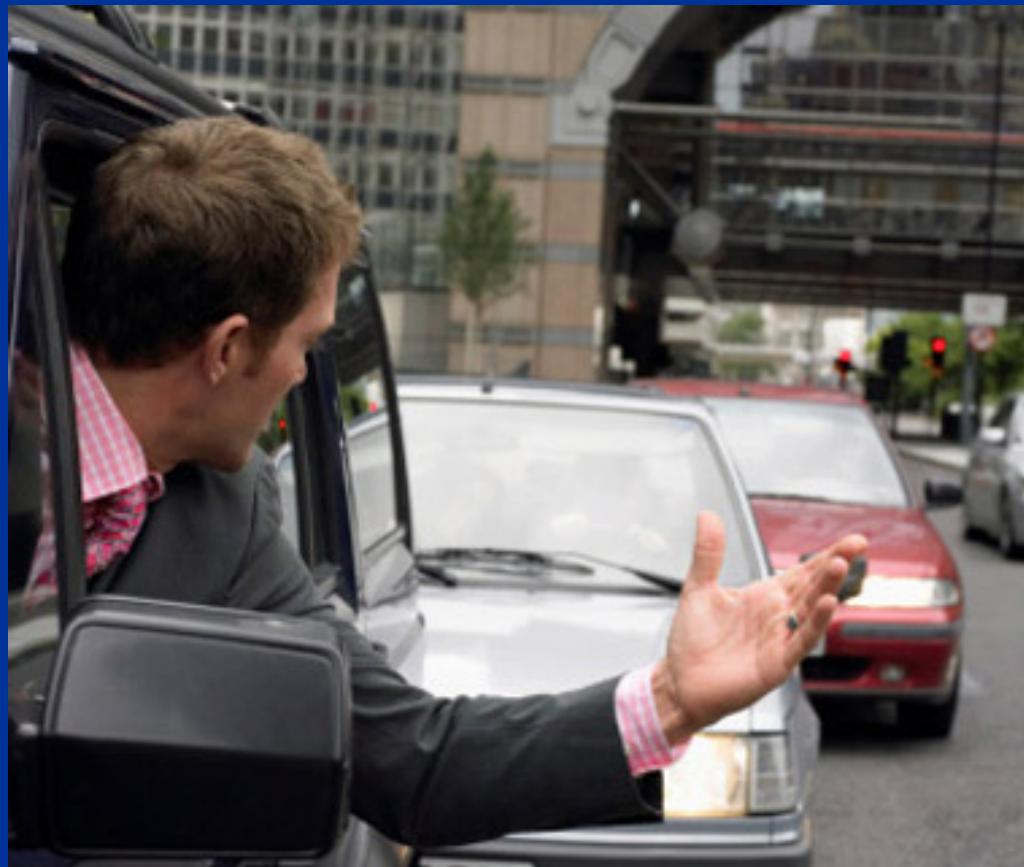
- Cold Pressor Test (CPT)



- Cortisol response

- ~10 minutes rise time, 30-45 minutes to baseline
- Salivary cotton swab

# *Attribution Decisions*



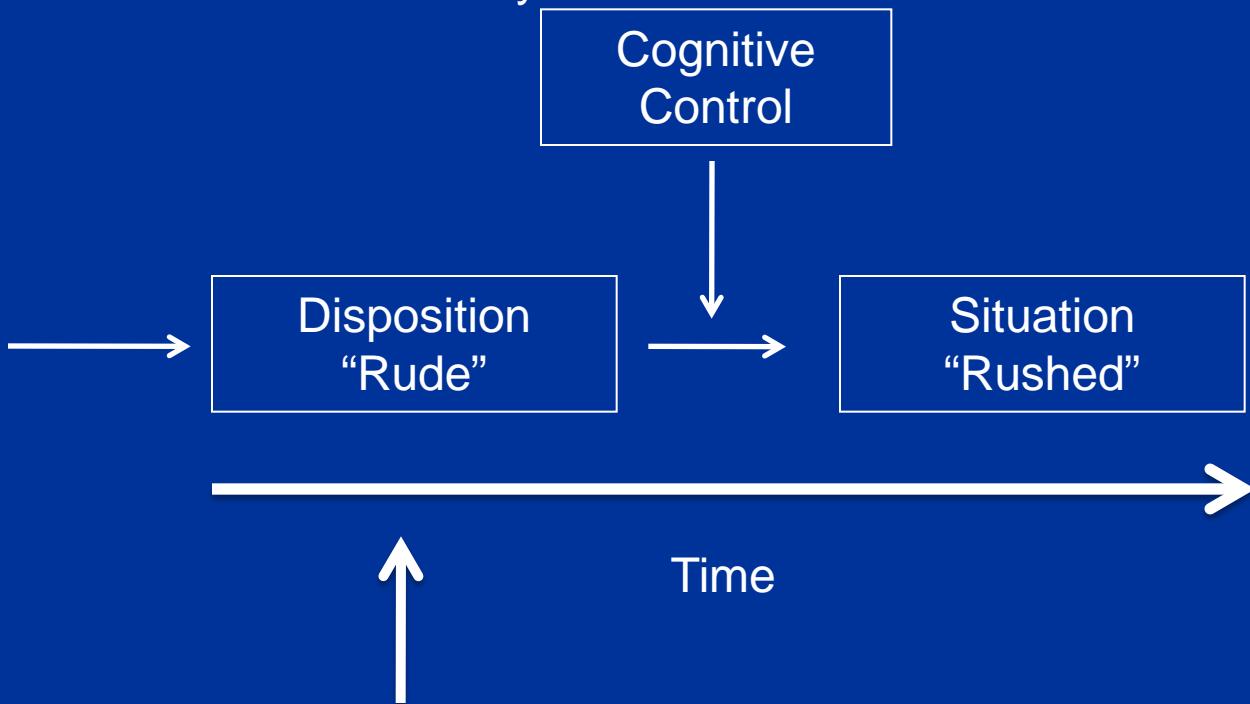
# Default to Dispositional Person Attributions



Behavior

Dispositional  
Factors:  
Personality

Situational Factors:  
Context



**Fundamental Attribution Error:**  
Overweighing dispositional explanations  
for behavior



Tom left the restaurant in a hurry without tipping the waitress.



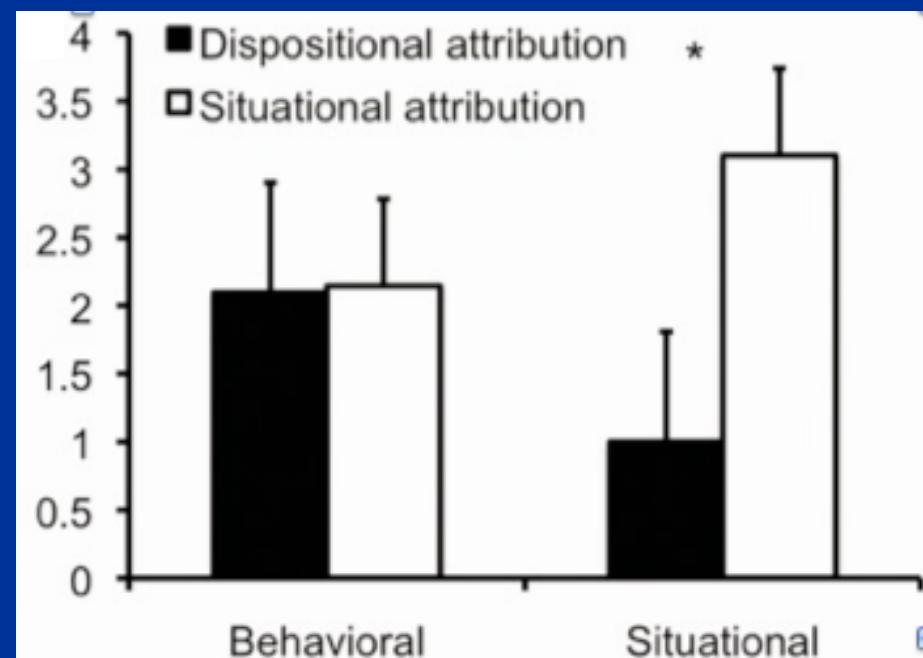
Tom's baby was screaming.



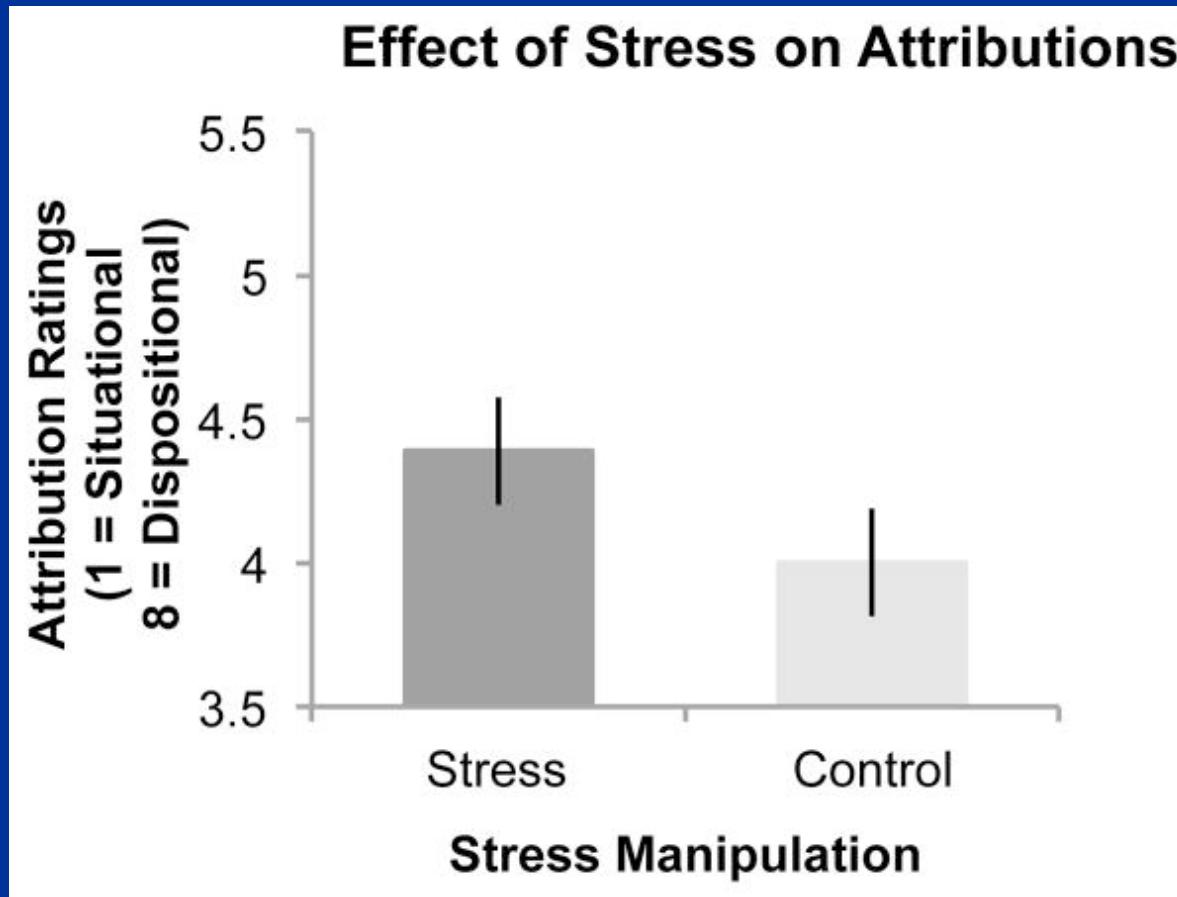
## The behavior was caused by

## Situational factors    1 2 3 4 5 6 7 8    Dispositional factors

# Situational attributions engage prefrontal cortex

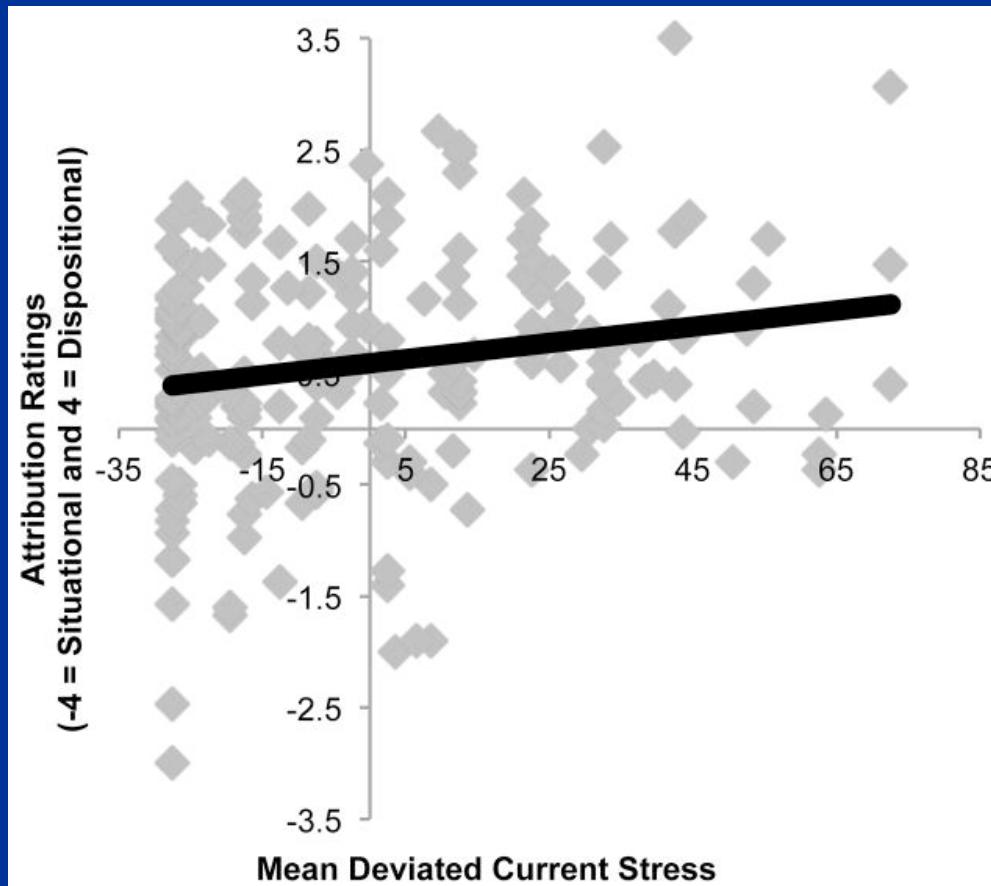


# Acute stress results in more dispositional attributions



Kubota et al., 2014

# Current subjective stress correlates with more dispositional attributions for legal decisions (mturk)



# Stress

- Attribution Decisions
  - Biases decisions about the *cause* of behavior
  - Incidental stress biases one to (further) underestimate the role of the situation in determining behavior
- Model-based – Model free Choice
- Sequential Decisions (Foraging)

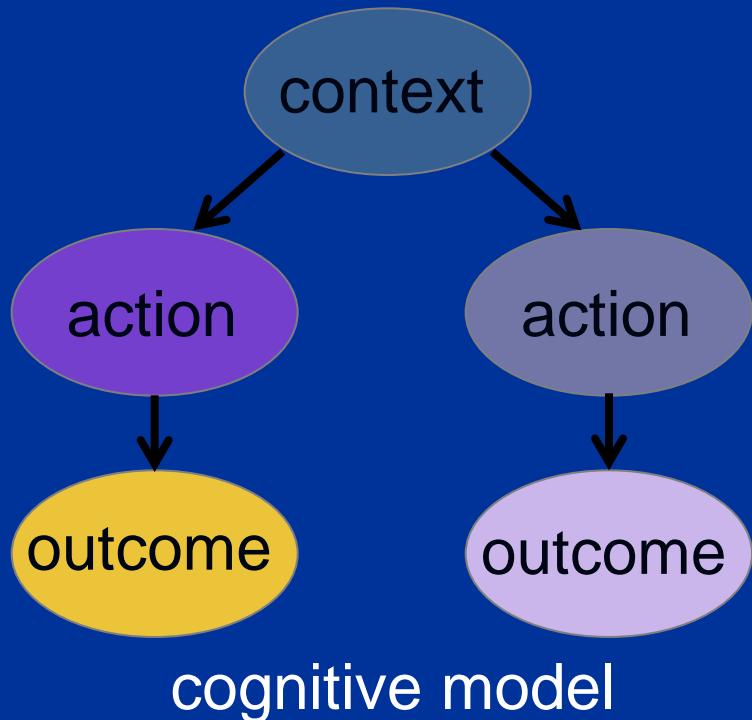
# model-free learning



enables reflexive repetition of previously successful actions

- promotes action without forethought or attention
- is insensitive to changes in outcome value or contingency

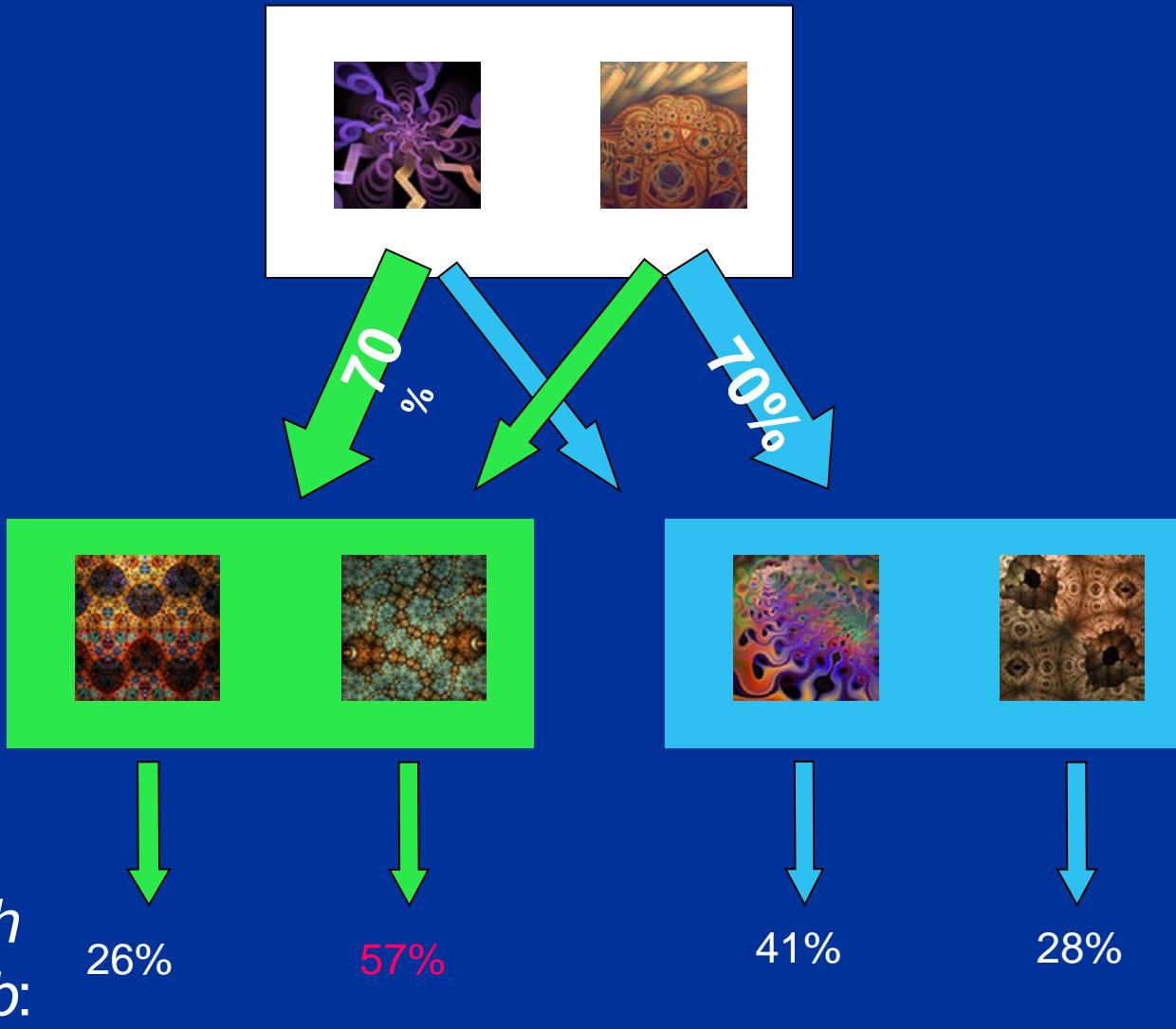
# model-based learning



enables prospective choice of actions likely to obtain a goal

- supports flexible adaptation to changes in the environment
- requires costly cognitive resources, including working memory (Otto et al., 2013)
- involves prefrontal cortex

# Two-Step Task

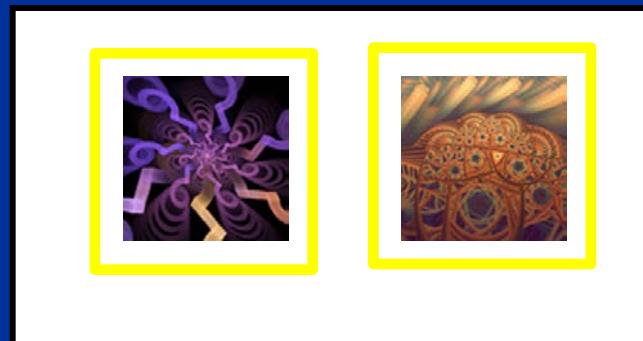


# Two-Step Task

How does bottom-stage feedback affect top-stage choices?

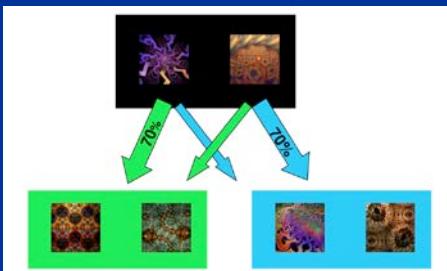
Example: **rare transition** at top level, followed by win

- Which top-stage action is now favored?



30% 70%

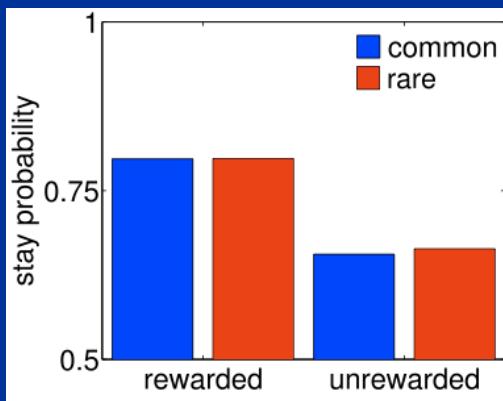
Two blue arrows pointing downwards from the top stage to the bottom stage. The arrow on the left is labeled '30%' and the arrow on the right is labeled '70%'.



# Two-Step Task

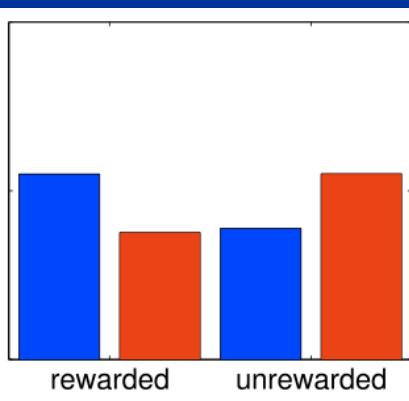
## Model-Free

*Ignores transition structure*

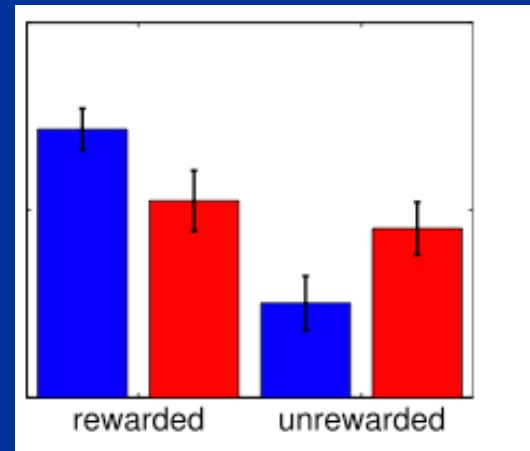


## Model-Based

*Cares about transition structure*



## Human Subjects



*Model-Based Index* = size of individual's **reward x transition** interaction

*Model-Free Index* = size of individual's main effect of **reward**

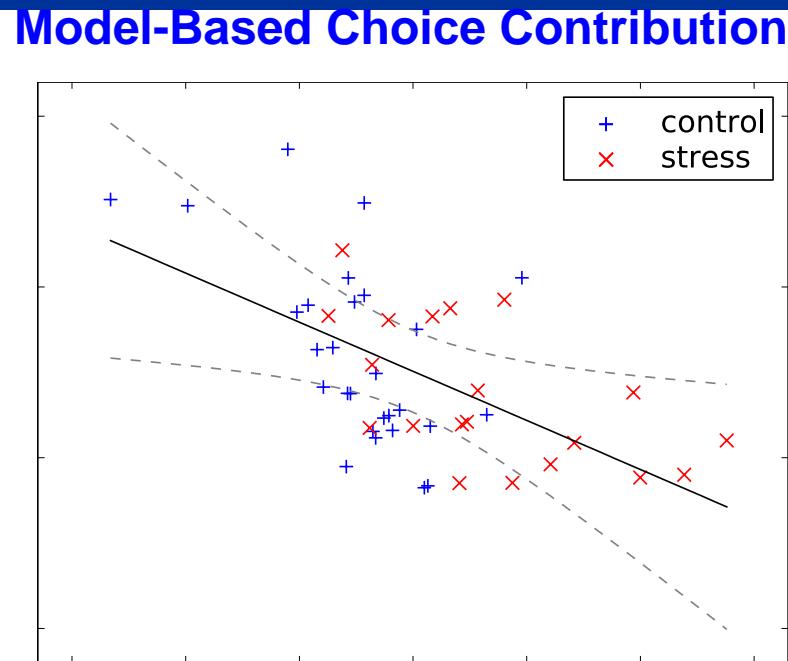
# Design

N=56

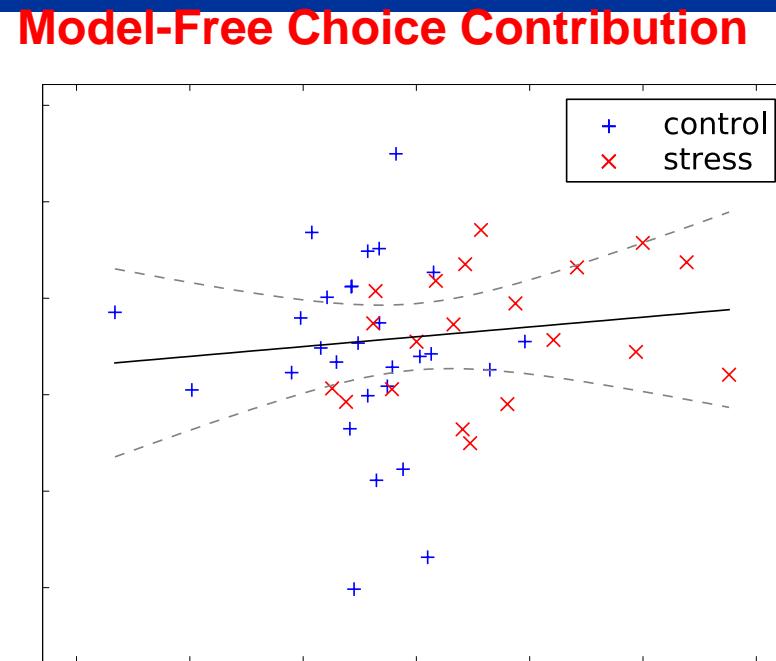


# Greater cortisol increase with acute stress, less model-based choice

Less Model-Based → More Model-Based  
Model-Based Index

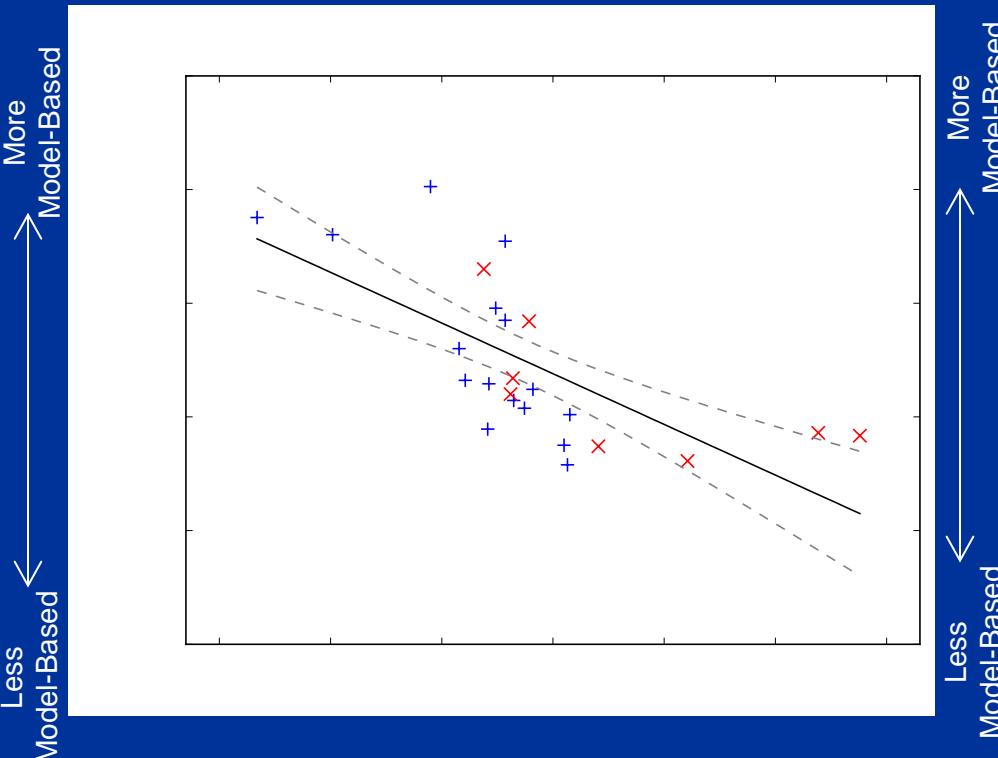


Less Model-Free → More Model-Free  
Model-Free Index

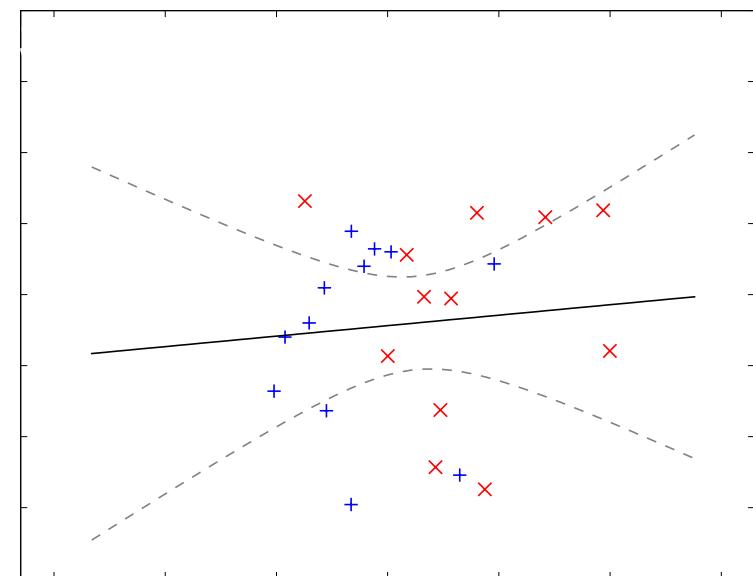


# High working memory capacity protects against stress effects on model-based choice

Low O-span



High O-span



# Stress

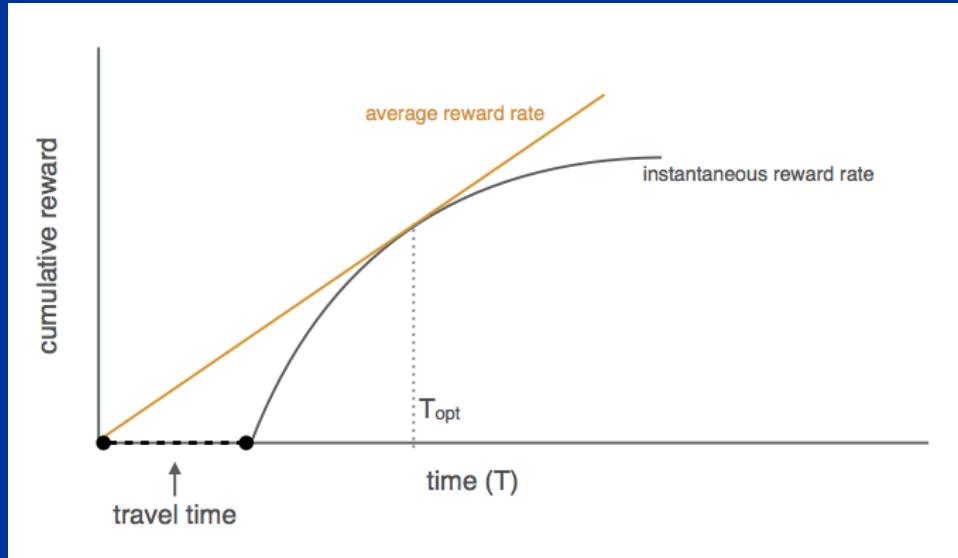
- Attribution Decisions
  - Biases decisions about the *cause* of behavior
- Model-based – Model free Choice
  - Biases decisions to rely *less* on a complex model of the decision context
  - More automatic, less goal directed
  - Working memory capacity may protect against impact of stress
- Sequential Decisions (Foraging)

# Foraging decisions underlie real-world sequential decisions

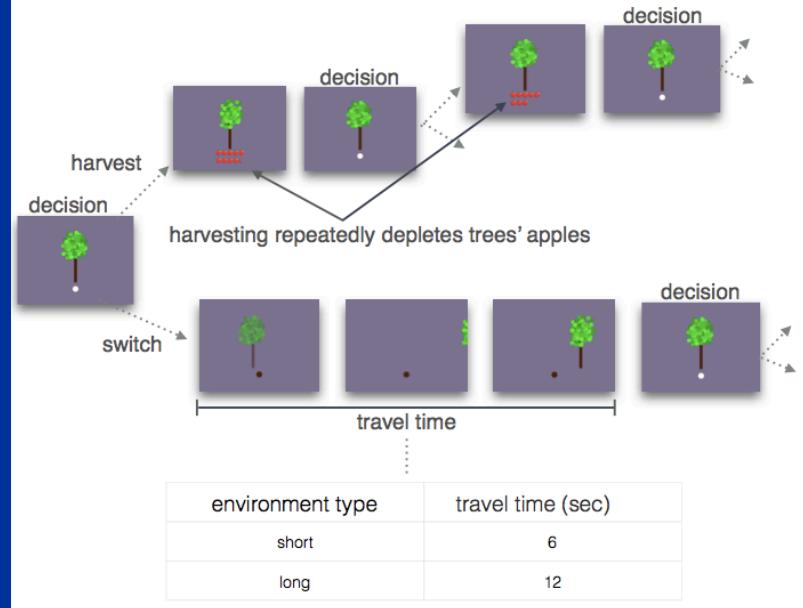


# Foraging

- compare quality of current option (instantaneous reward rate) v. overall quality of environment (average reward rate)
- when instantaneous reward rate falls below average reward rate (plus cost of time), it is optimal to leave (Marginal Value Theorem)



# patch-foraging task



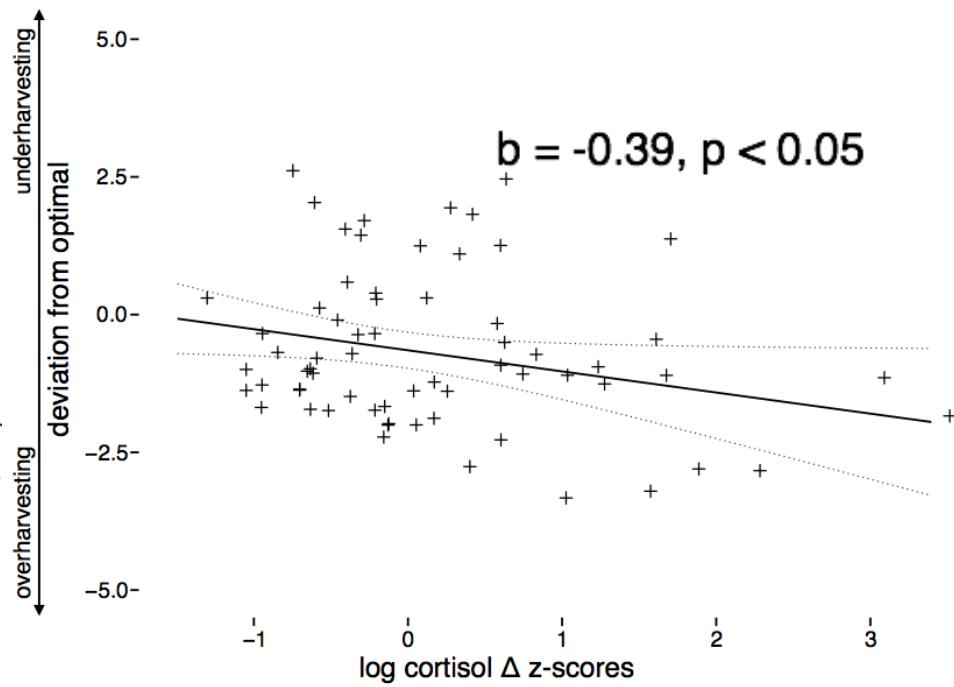
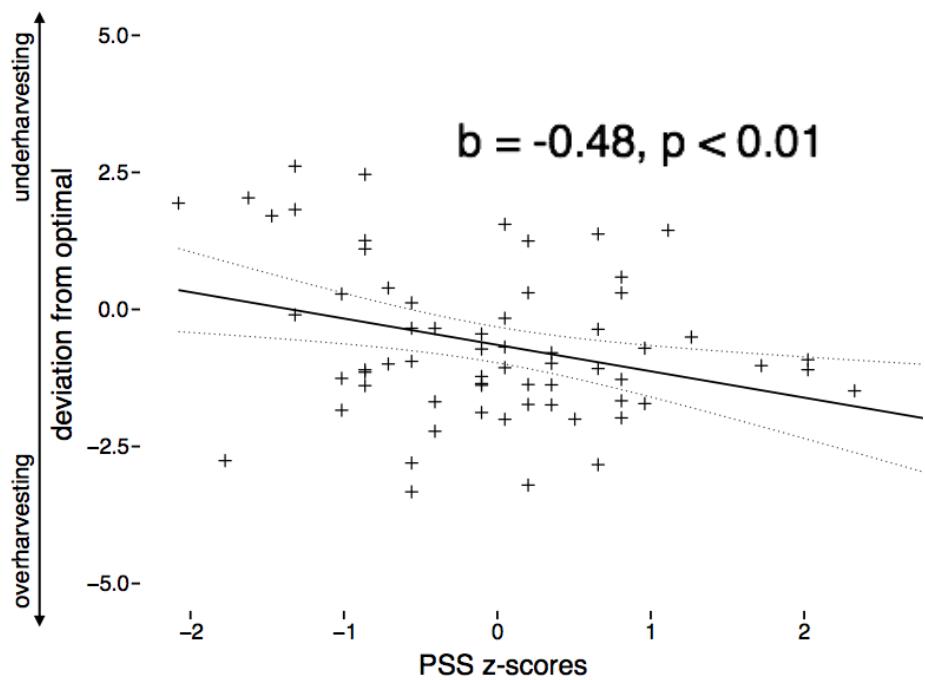
- goal to accumulate as many apples as possible within fixed amount of time
- requiring tradeoff between using this time to exploit current depleting trees or travel to new unharvested trees

# foraging under stress

How does stress influence when we leave currently diminishing options in order to forage for better options?

- Acute Stress
- Perceived stress over the last month

# Change in cortisol (acute stress) and subjective perceived stress both predict more deviation from optimal (over-exploitation)



# Stress & Foraging

- stress biases decision-makers toward exploitative behavior, indicating less positive appraisal of overall environment quality, less optimal behavior
- this could be adaptive in stressful situations in which resources are genuinely threatened but maladaptive in inappropriate contexts

# Stress

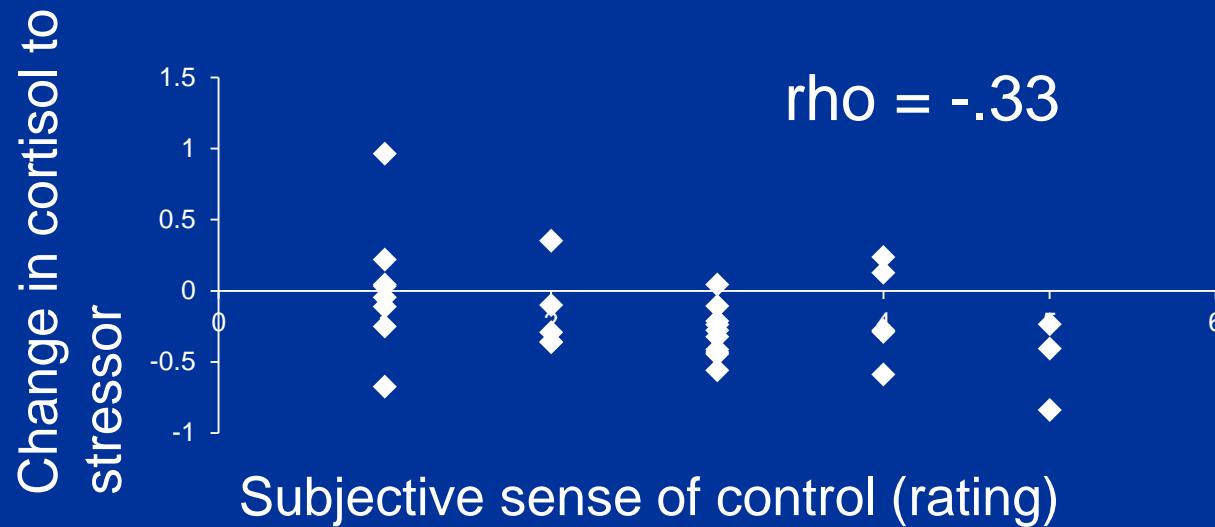
- **Attribution Decisions**
  - Biases decisions about the *cause* of behavior
- **Model-based – Model free Choice**
  - Biases decisions to rely *less* on a complex model of the decision context
- **Sequential Decisions (Foraging)**
  - Biases decision-makers toward exploitative behavior, makes them less optimal

How might we reduce the unintended consequences of incidental stress on decisions?

# Stress

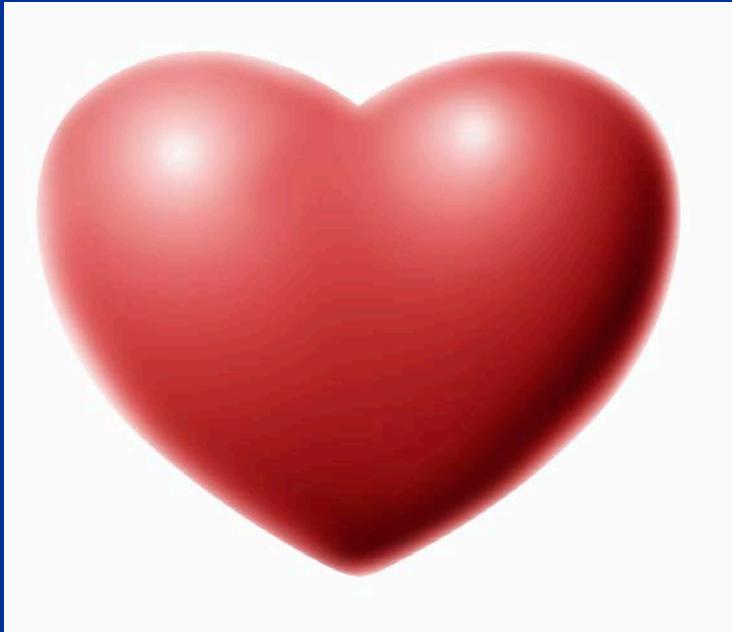
Body's response to real or implied threat induced by novel, unpredictable, or *uncontrollable* situations (Lupien et al, 2007)

Control may reduce future stress response (Maier & Watkins, 2005)  
Also, perception of control?



Can we build resilience to stress and reduce the detrimental effects of incidental stress on decisions?

# Emotion and Decision Making



By understanding the relation between emotion and decisions (for better or worse), we may be able change emotion to change choice

# Thank You

